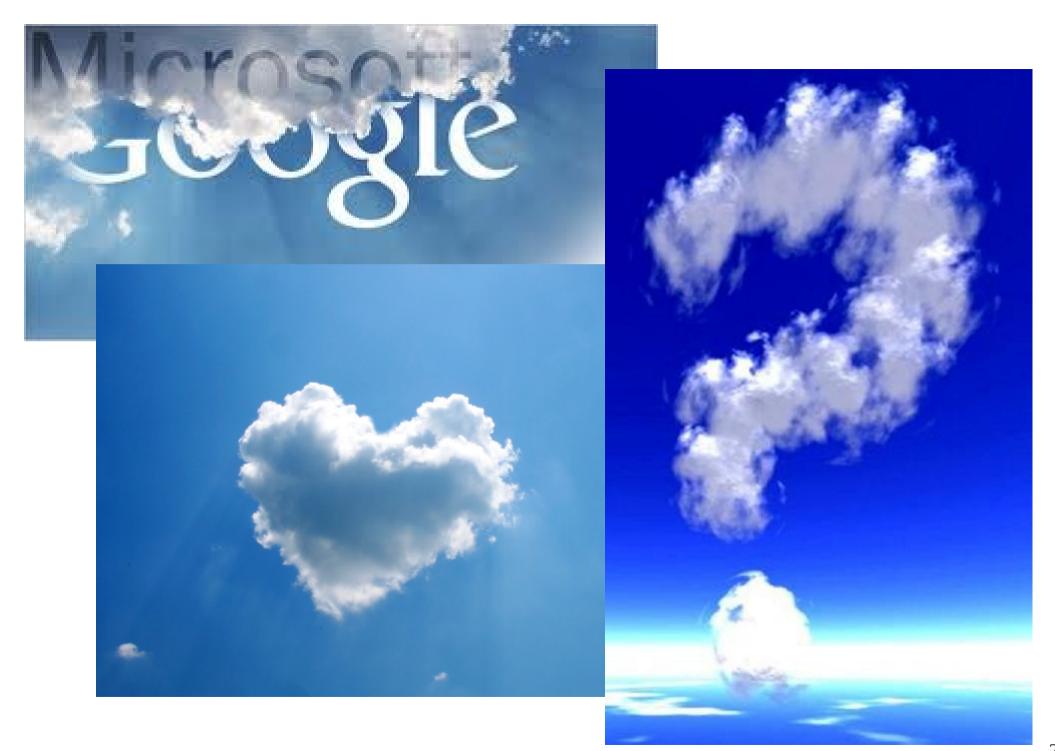
25th Birthday



Cloud computing: From technological advances to scientific challenges

Luc Bougé ENS Cachan/Rennes, IRISA, INRIA

With help from many colleagues: Gabriel Antoniu, Guillaume Pierre, Louis-Claude Canon, etc.



Plan

- Introduction: where do cloud come from? The momentum toward cloud
- Cloud computing technology: what made it possible
- Cloud computing today: For real!
- Some scientific challenges about clouds: zooming on some recent research
- What's next? Help welcome!

Where do cloud come from?



The momentum toward clouds

- Going distributed
 - For power, storage, profit
- Externalizing computing
 - The Pay-as-you-go model
- The ultimate dream
 - The power-grid metaphor

In the beginning...



Relay #70 Panel F (noth) in relay.

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50 years later...







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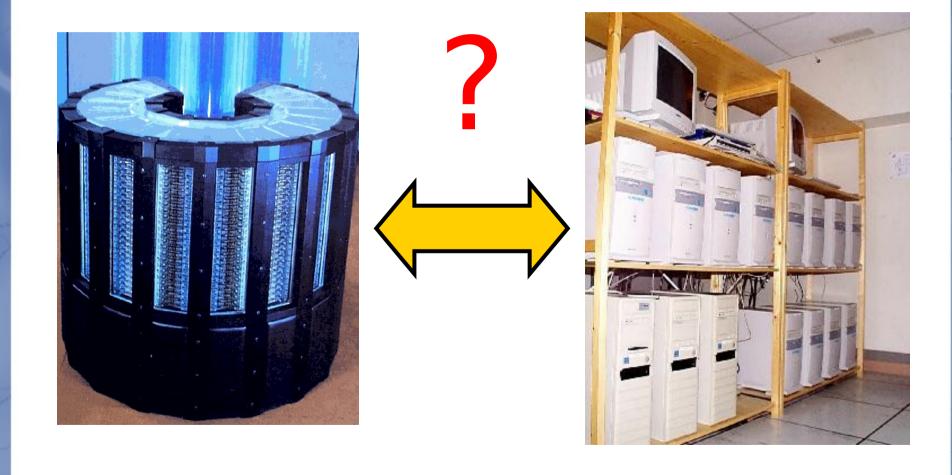
The excruciating question

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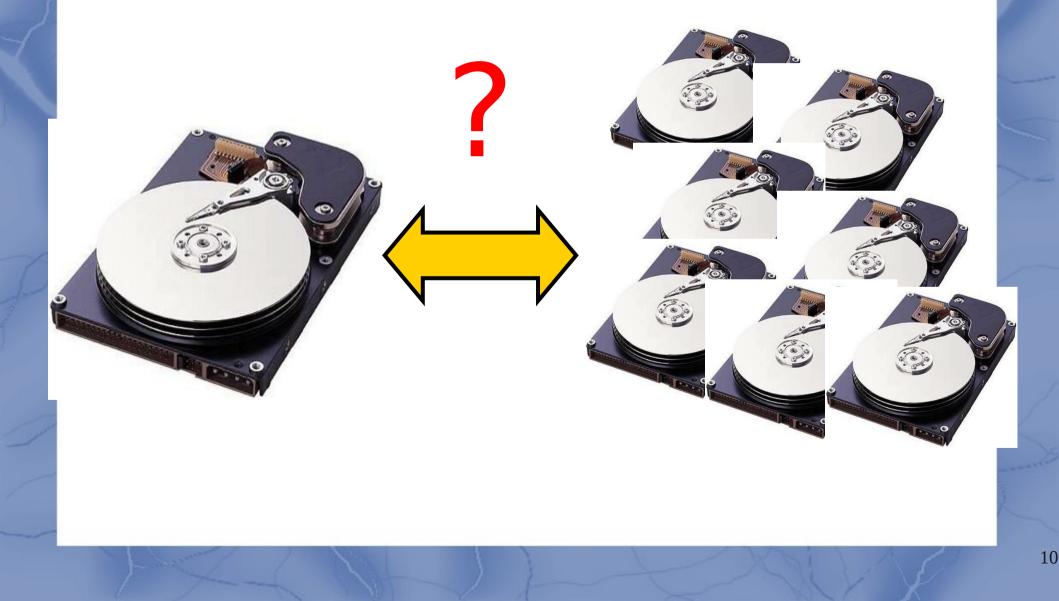
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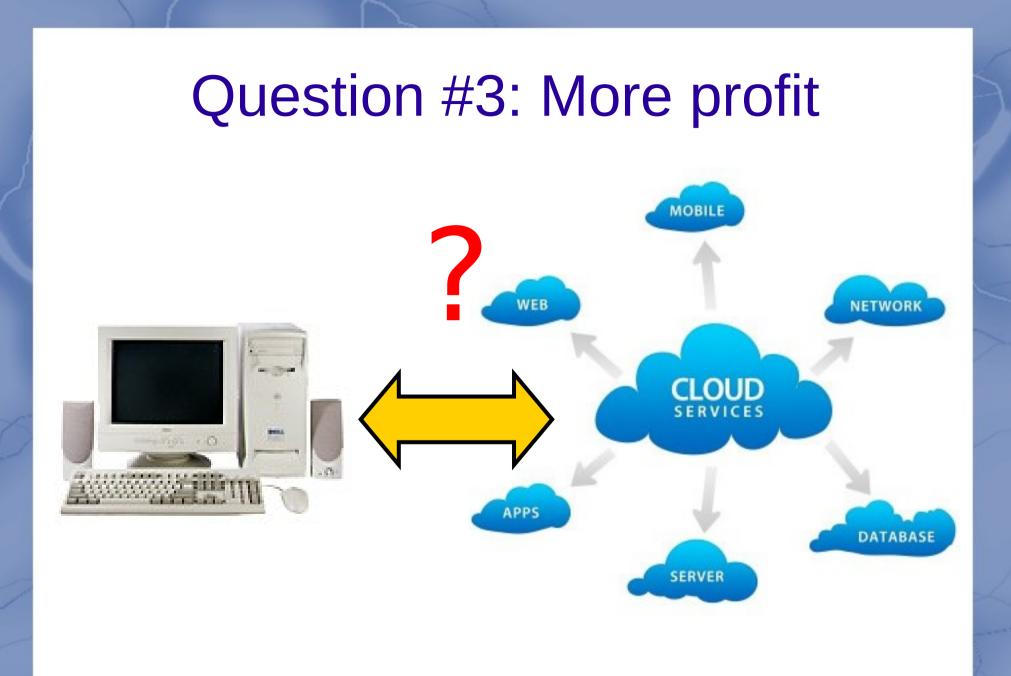
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Question #1: More power?

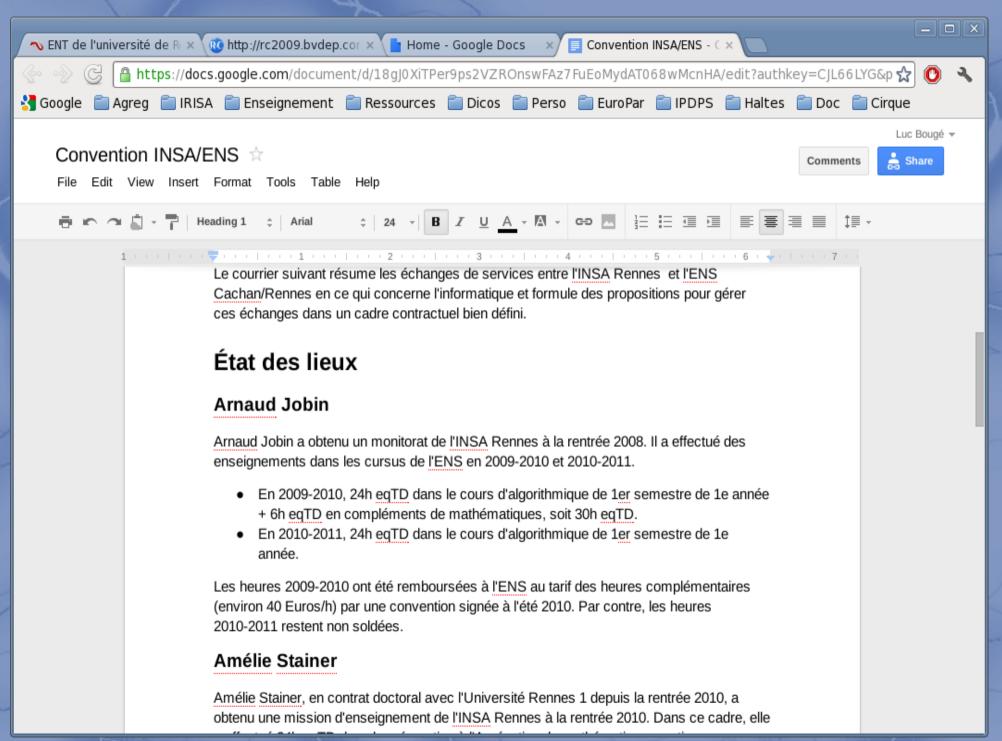


Question #2: More storage





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	Euro-Par 2012 (3)	[Euro-Par 2012] Review for paper #1569567893 confirmed - Dear Prof. Marco	E Feb 28
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The key idea: externalization

- Motherhood idea: Buy the service, not the infrastructure necessary to produce it
 - Machines
 - People
 - Experience
- Pushed by IBM, late '90s
 - Various interpretations!
- Then, reincarnate as grid computing
- Currently, cloud computing
- And tomorrow?

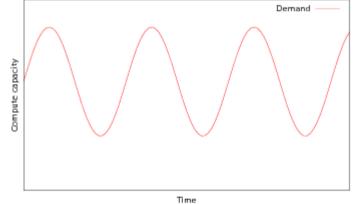
On Demand Computing

Technologies and Strategies

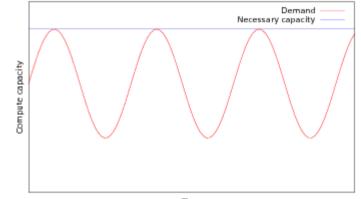
Craig Fellenstein

IBM

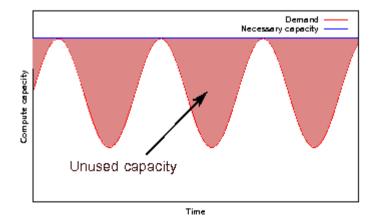
The basic picture







Time



15

Externalizing to the cloud

- Keep some small set of resources in-house
 - Safety
 - Competence
- Request resources from the cloud
 - On-demand, real-time
 - Pay-as-you-go pricing model
 - Do not support any fixed cost



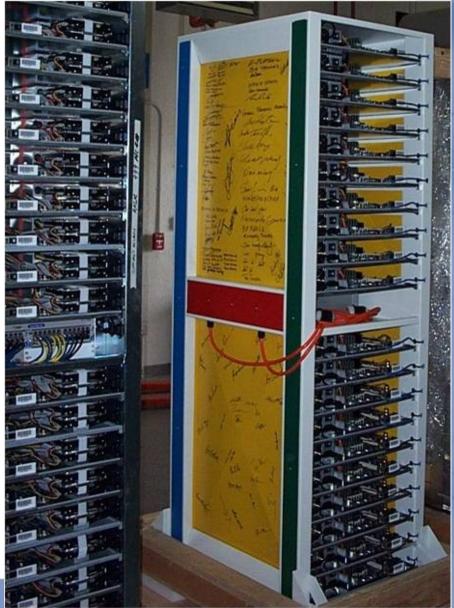
- Service-Level Agreement Guaranteed by contract
 - Various level of offers
- No long-term commitment to any provider
 - Regular economic laws apply

Google cluster, 1997



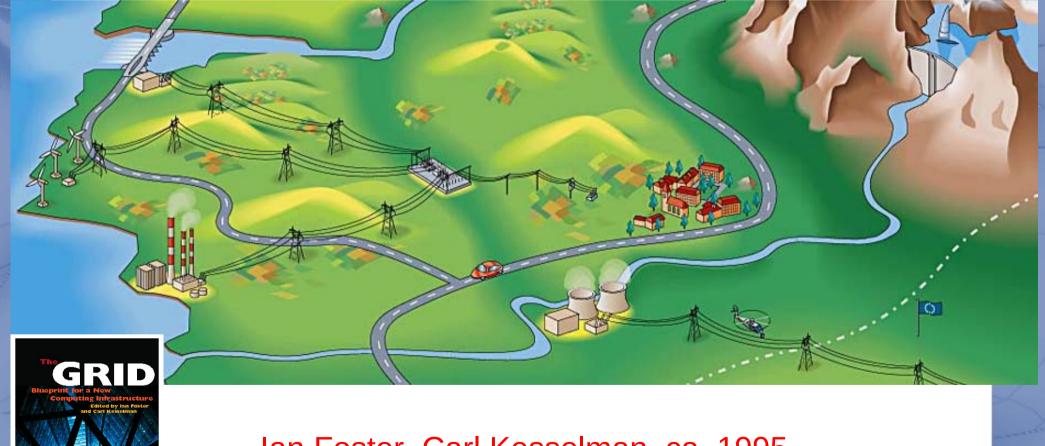
Google cluster, (almost) today

- 36 data centers
 - > 800K servers
- 40 servers/rack



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The Power-Grid Metaphor



Ian Foster, Carl Kesselman, ca. 1995

Cloud computing technology



What made cloud possible?

- Clusters
 - Opening the way toward distributed computing for nondistributed task
- Grids
 - Large-scale, heterogeneous computing
- Virtual machines
 - Hiding the hardware altogether
- High-speed networks
 - Hiding the location altogether
- Hardware packaging and power management
- OK, but why not earlier?

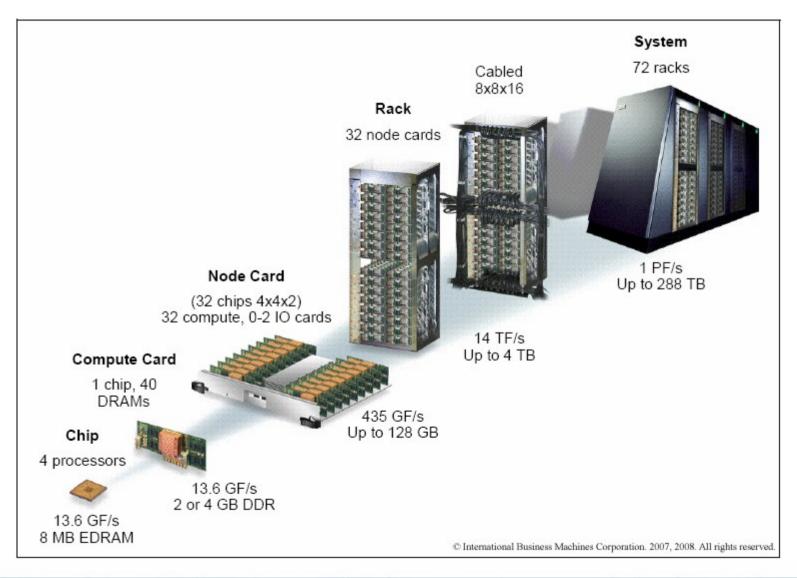
Key #1: Clusters



Clusters today, in France



Very large clusters in the world



Jaguar supercomputer, TOP500 #3, 224,000 processing cores, each with 2 GB of local memory.

B

Clusters technology

- Data sharing
 - Distributed file system
- Message passing and communication
 - MPI
- Task scheduling
 - Node failure management
 - Integrated failure recovery mechanism
- Debugging and monitoring
- Operating system
 - Linux, Microsoft
 - SSI approach: Mosix, Kerrighed

Serve

etworked Disk

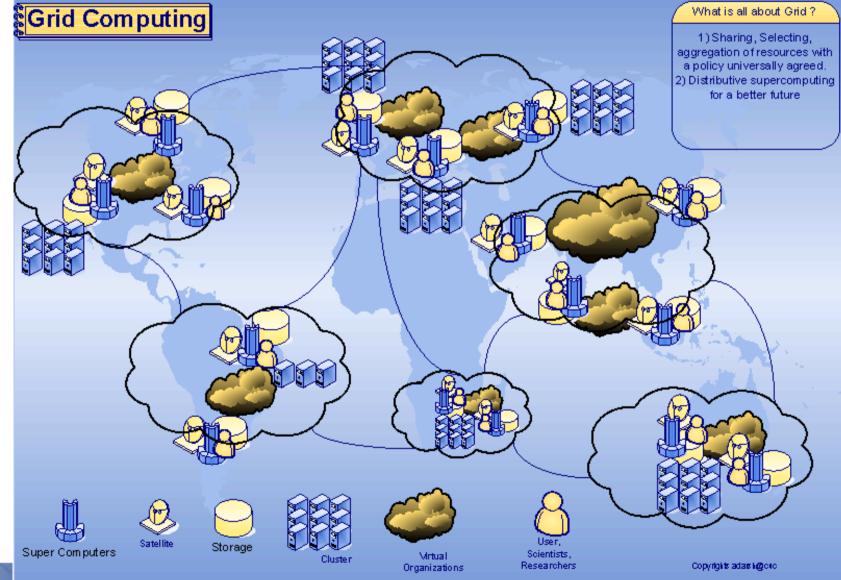
Applications

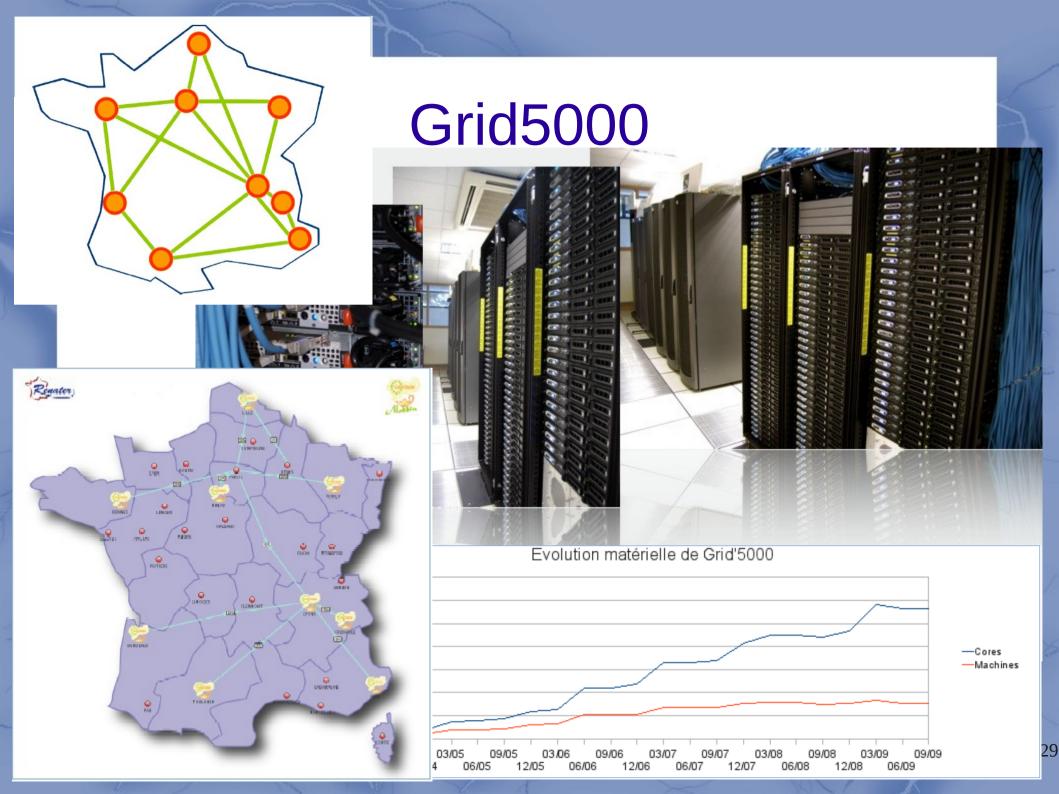
- Departmental clusters
 - Specific hardware



- Poor-man's supercomputer: cycle-stealing
- Many traditional applications
 - Data bases: Oracle
 - Numerical crunching
 - Imaging: virtual reality

Key #2: Grids <u>A federation of clusters</u>





And elsewhere in the world elsewhere elsewhere

Dark Fibre

2.5 Gbps
 622 Mbps

310 Mbps
 155 Mbps
 34 Mbps
 Number of links

IS*

CGCC Enabling Grids for E-sciencE

RU

FI*

LV

IT

BG

TERAGRID

261

30

IL

Grid at CERN



Grid technology

- Grids = clusters
 - Size, heterogeneity, load
- Additional specificity
 - Computing resources are not administered centrally
 - Open standards are used
 - Nontrivial quality of service is achieved
- Virtual organization
 - Sharing power, data, but also resources and people
- Key problems:
 - External user interface: a single virtual organization
 - Security in spite of multiple organizations
 - Failure resiliency



Key #3: Virtual machines

- Completely isolated guest operating system installation within a normal host operating system
 - Software emulation
 - Hardware virtualization
 - (in most cases) both together
- Two early examples
 - Java Virtual Machine
 - Grid 5000 approach: rebootable nodes
- Microprocessor progress: virtualization in hardware
 - Reasonably efficient execution speed



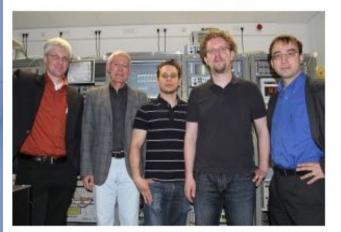
vmware[®]

Key #4: High-speed networks

Press Release 084/2011

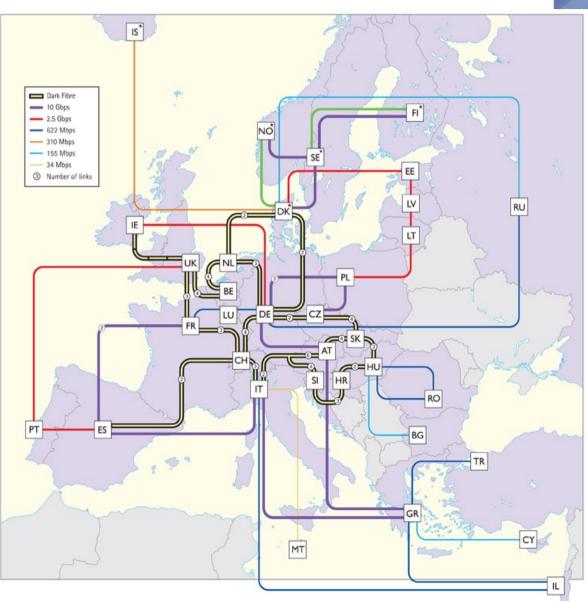
World Record in Ultra-Rapid Data Transmission

Transfer of 700 DVDs in One Second Only - Highest Bit Rate on a La



The team of Professor Leuthold (right): David Hillerkuß, René Schmogrow, and Christian Koos (from right to left). (Photo: Gabi Zachmann)

Scientists of Karlsruhe Institute of Technology (KIT) have succeeded 26 terabits per second on a single laser beam, transmitting them ove decoding them successfully. This is the largest data volume ever tra process developed by KIT allows to transmit the contents of 700 DVI renowned journal "Nature Photonics" reports about this success in i 10.1038/NPHOTON.2011.74).



34

Key #5: Hardware packaging and power management



The race for data-centers

f Like < 10

ARCHITECTURE



Green Mountain Data Center is Buried Underground and Cooled By Norway's Fjords by Bridgette Meinhold, 12/26/11

filed under: Architecture, Sustainable Building



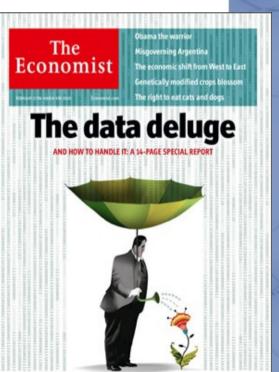
Buried deep underneath the mountains near Stavanger, Norway, the **Green Mountain Data Center** is quite possibly the greenest data center in the world. Powered by renewable energy from nearby sources and cooled with water from the adjacent fjord, the cavernous data center is all about energy efficiency. The center dramatically reduces its cooling costs and energy use by tapping into the 8 degree Celsius water from the fjord.

Seamlessly shifting workloads between data centers might lead to the management possibility being called "follow the moon" which takes advantage of lower costs for power and cooling during overnight hours. Virtualized workloads would be shifted across data centers in different time zones to capture savings from off-peak utility rates. Go man, go!



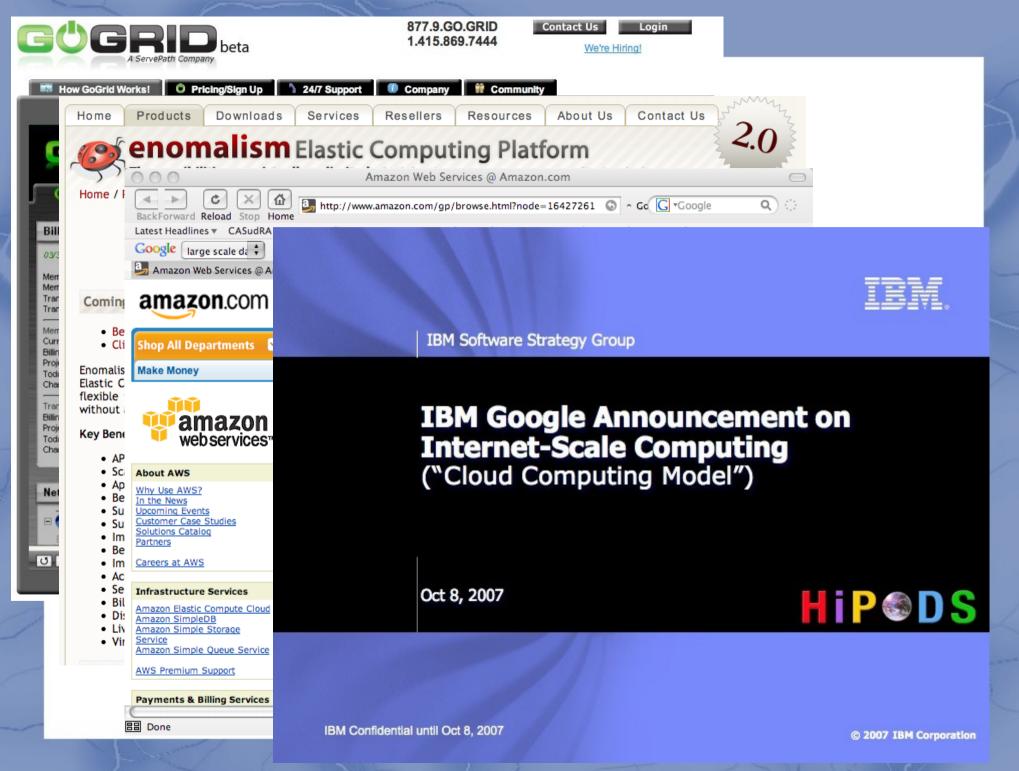
OK, but why not earlier?

- Companies/organizations were not ready to entrust data to a foreign organization
 - Confidentiality
 - Legal problems with respect to actual data storage location
 - Slow transmissions
 - Lack of tools for fine monitoring
- Intensive ad campaigns from cloud companies
 - Amazon: economic arguments
 - Google and Yahoo! example
- Feeling that entrusting is unavoidable
 - "Data deluge"



Cloud computing





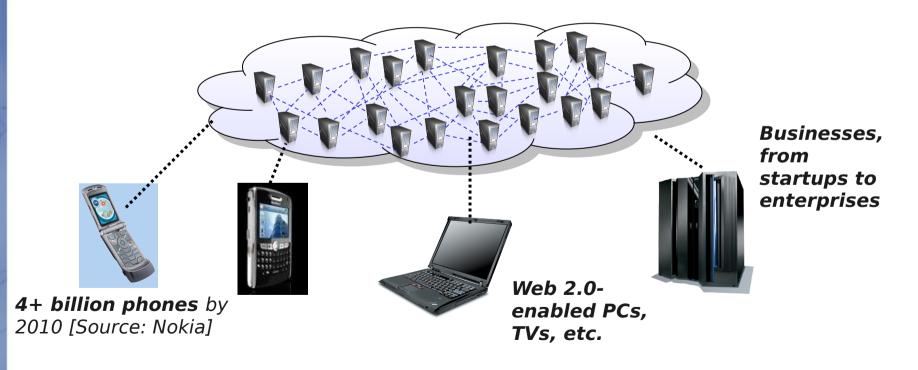
Beware of the Cloud Hype !

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0 1 1 1				apartin		
	2005	2006	2007	2008	2009	2010 2011
2004	2000					
2004 IIII News referen						

Rank by cloud computing •

What is cloud computing?

An emerging computing paradigm where data and services reside in massively scalable data centers and can be ubiquitously accessed from any connected devices over the internet.



Credit: IBM Corp.

Key concepts

- Processing 1000x more data does not have to be 1000x harder
- Cycles and bytes, not hardware are the new commodity
- Cloud computing is

Remote Server

 Providing services on virtual machines allocated on top of a large physical machine pool

PC

- A method to address scalability and availability concerns for large scale applications
- Democratized distributed computing

Mini-Note

Notebook

Remote

Desktop

Cloud functionality

- SaaS: Software as a Service
 - Google Mail, Google Docs
- DaaS: Data as a Service
 - Cloud as a data repository
- PaaS: Platform as a Service
 - Amazon, Azure: select your VM
- IaaS: Infrastructure as a Service
 - Grid 5000: manage your own VM
- HaaS: Hardware as a Service



Online Utilities and Applications Generally Referred to as "Cloud Computing" or Software as a Service (SaaS)

	Utilities				Services	Applications		
Provider	Network Utilities	Online storage	Online	Developer Environement	Application Services & Tools	Business Process Outsourcing	Online Enterprise Applications	Online Consumer
Akamai	Web Acceleration					_		
Amazon		S3	EC2		SimpleDB & SQS			
AT&T	Ń	V	~		AT&T Web Meeting			
Box.net		V			~			~
Google		Goo	gle Apps Eng	ine, Android, Ope	n Social		Google Apps Gmail/Postini	Google Apps Gmail
IBM	v	Blue	Cloud					
Microsoft		v	٧	Azu	re		Office Online	Office Online Hotmail
Salesforce.com				Force.com Links to Google Apps and Amazon Web Services		*	V	
SAP					SAP Web Application Library	Ń	V	
Sun Microsystems	×	Metro Web Services		Sun SOA Java Dev.Pack			Open	Office
Terremark Worldwide	×	V	V					
Yahoo!				Pipes				Yahoo! Mail
Xcalibre	v	V	V					

A zoom on Amazon

A set of APIs and business models which give developer-level access to Amazon's infrastructure and content:

Data As A Service

- Amazon E-Commerce Service
- Amazon Historical Pricing

Search As A Service

- Alexa Web Information Service
- Alexa Top Sites
- Alexa Site Thumbnail
- Alexa Web Search Platform

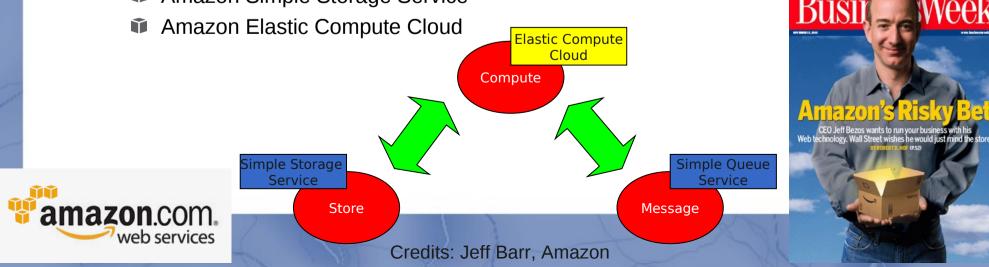
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Infrastructure As A Service

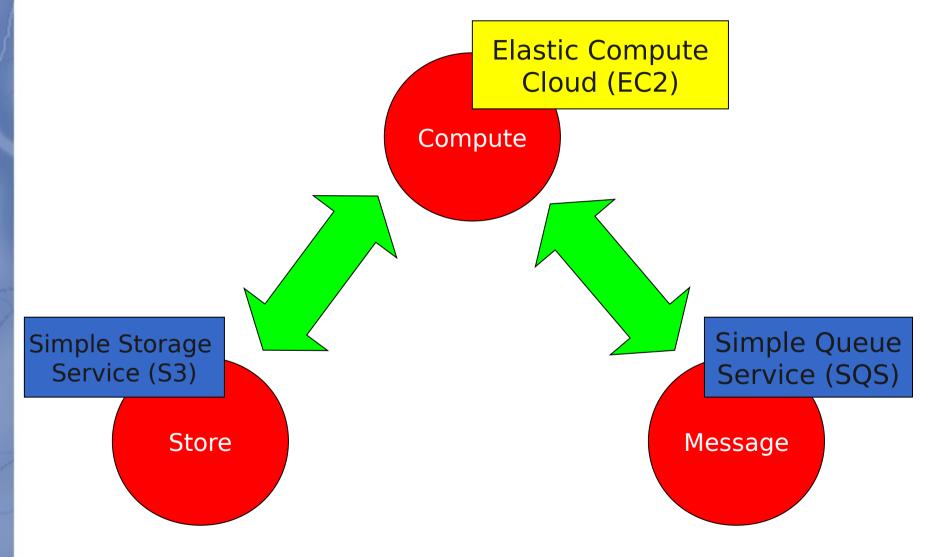
- Amazon Simple Queue Service
- Amazon Simple Storage Service

People As A Service

Amazon Mechanical Turk



Amazon Web services



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Region: EU (Ireland)			
	Linux/UNIX Usage	Windows Usage	~
Standard On-Demand Instances			F
Small (Default)	\$0.090 per Hour	\$0.115 per Hour	
Medium	\$0.180 per Hour	\$0.230 per Hour	
Large	\$0.360 per Hour	\$0.460 per Hour	
Extra Large	\$0.720 per Hour	\$0.920 per Hour	
Micro On-Demand Instances			
Micro	\$0.025 per Hour	\$0.035 per Hour	1
Hi-Memory On-Demand Instances			>-
Extra Large	\$0.506 per Hour	\$0.570 per Hour	
Double Extra Large	\$1.012 per Hour	\$1.140 per Hour	
Quadruple Extra Large	\$2.024 per Hour	\$2.280 per Hour	
Hi-CPU On-Demand Instances			
Medium	\$0.186 per Hour	\$0.285 per Hour	
Extra Large	\$0.744 per Hour	\$1.140 per Hour	
Cluster Compute Instances			4
Quadruple Extra Large	N/A*	N/A*	
Cluster GPU Instances			
Quadruple Extra Large	N/A*	N/A*	
* Cluster Compute and Cluster CDU Instance	a are surrently only sucilable in the US Fast Ofice		

* Cluster Compute and Cluster GPU Instances are currently only available in the US East (Virginia) Region.

Surcouf, March 2012: 3 TB network disk for 350€ = \$450

Amazon, March 2012: 3 TB for 3 years = 0.093 x 3000 x 36 = \$10,000

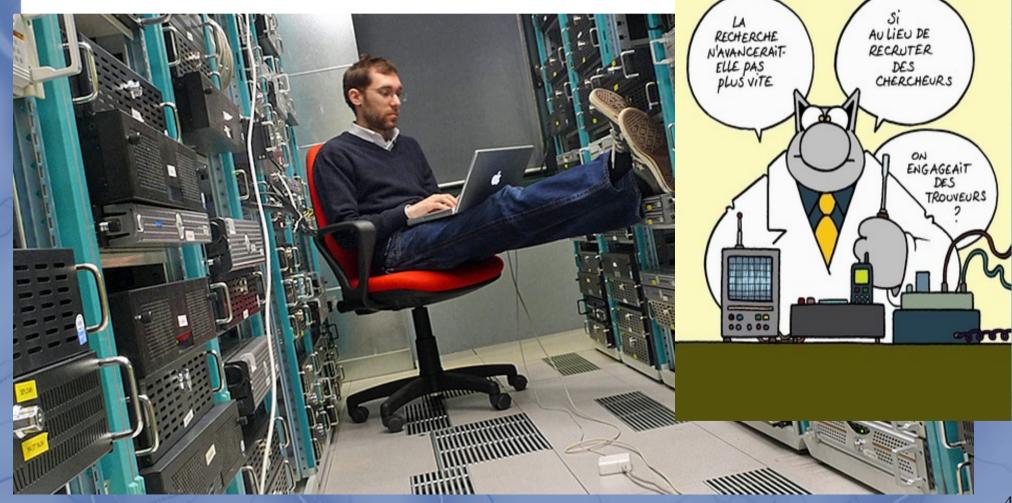
Storage Pricing

Region: EU (Ireland)	•	
	Standard Storage	Reduced Redundancy Storage
First 1 TB / month	\$0.125 per GB	\$0.093 per GB
Next 49 TB / month	\$0.110 per GB	\$0.083 per GB
Next 450 TB / month	\$0.095 per GB	\$0.073 per GB
Next 500 TB / month	\$0.090 per GB	\$0.063 per GB
Next 4000 TB / month	\$0.080 per GB	\$0.053 per GB
Over 5000 TB / month	\$0.055 per GB	\$0.037 per GB

Request Pricing

	Deview FH (relend)			
	Region: EU (Ireland)			
Data Transfer Pricing		Pricing		
Region: EU (Ireland)	PUT, COPY, POST, or LIST Requests	\$0.01 per 1,000 requests		
Region. EO (ileiand)	GET and all other Requests †	\$0.01 per 10,000 requests		
	† No charge for delete requests			
Data Transfer IN				
All data transfer in	\$0.000 per GB			
Data Transfer OUT				
First 1 GB / month	\$0.000 per GB			
Up to 10 TB / month	\$0.120 per GB	RSS: Designed to provide 99.99% durability and		
Next 40 TB / month	\$0.090 per GB			
Next 100 TB / month	\$0.070 per GB	99.99% availability of		
Next 350 TB / month	\$0.050 per GB	objects over a given year.		
Next 524 TB / month	Contact Us	This durability level corresponds to an average		
Next 4 PB / month	Contact Us	annual expected loss of		
Greater than 5 PB / month	Contact Us	0.01% of objects.		

Clouds: scientific challenges



Clouds: scientific challenges

- Almost no new scientific subject here...
- But one single parameter makes all subjects completely different...

3 scientific challenges (among many...)

- Data management at a very large scale
- New programming models for very largescale programming
- New complexity models for very large-scale computing

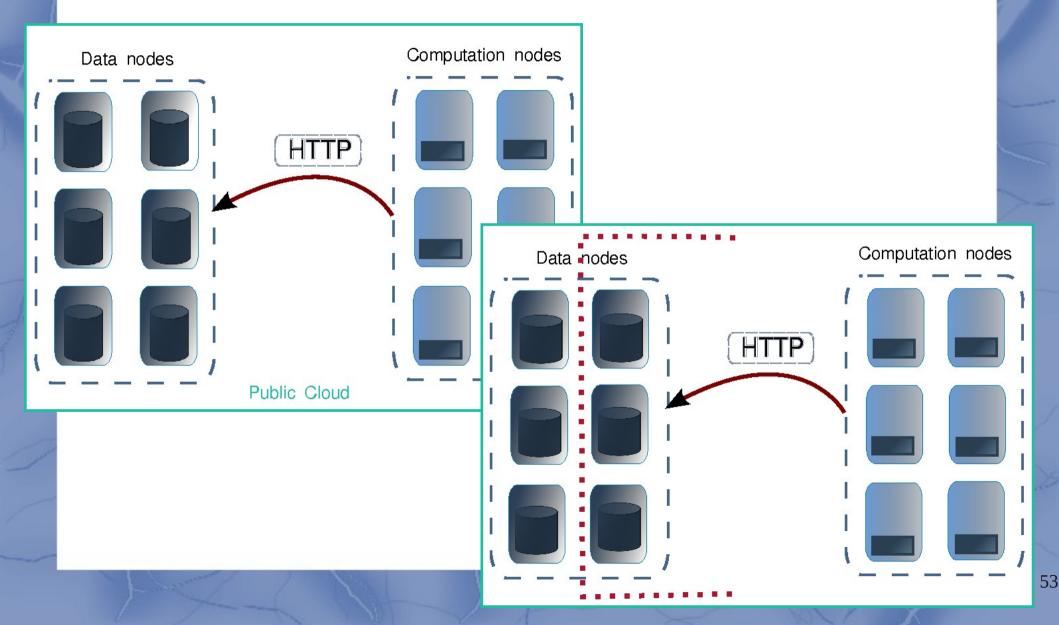


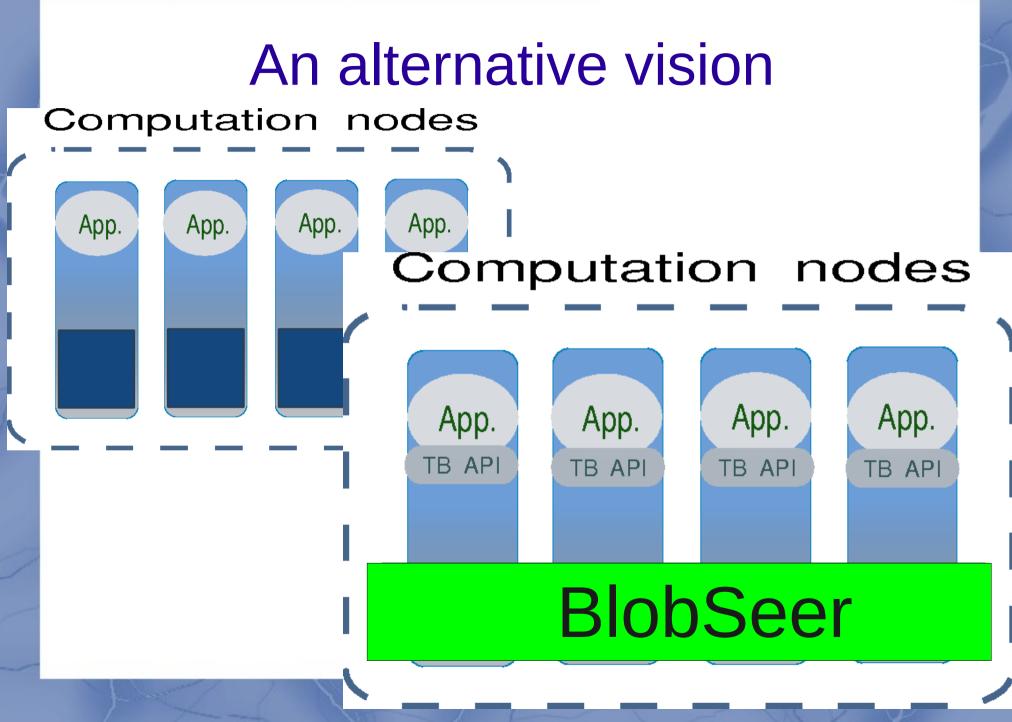
#1: Data management at a very large scale

Cloud data storage services

- Advantages
 - High data availability
 - Versioning
- Limitations
 - No support for concurrent accesses
 - No fine-grain data access
 - Limited object size
 - Low throughput

The cloud vision of data management





The BlobSeer approach

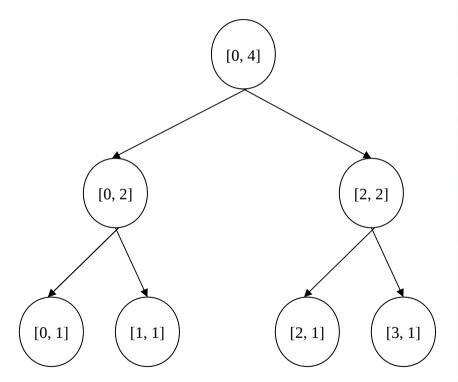
- BlobSeer: software platform for scalable, distributed BLOB management
 - Huge data (TB) BLOBs: Binary Large OBjects
 - Highly concurrent, fine-grain access (MB): Read/Write/Append
 - Developed by the KerData Team at INRIA Rennes
- A back-end for higher-level, sophisticated data management systems
- Short term: highly scalable distributed file systems
- Middle term: storage for cloud services
- Long term: extremely large distributed databases

Scientific contribution: lock-free access

- Versioning-based concurrency control
- Update/append: generate new chunks rather than overwrite
- Metadata is extended to incorporate the update
- Both the old and the new version of the BLOB are accessible
- Lock-free approach: write-once, read-many concurrent access

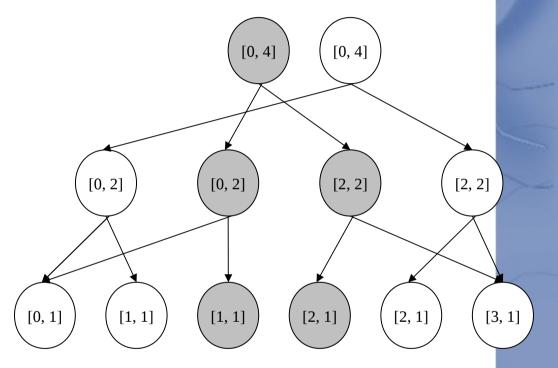
Zooming on metadata (1)

- Organized as a segment tree
- Each node covers a range of the blob identified by [offset, size]
- The first/second half of the range is covered by the left/right child
- Each leaf corresponds to a chunk and holds information about its location

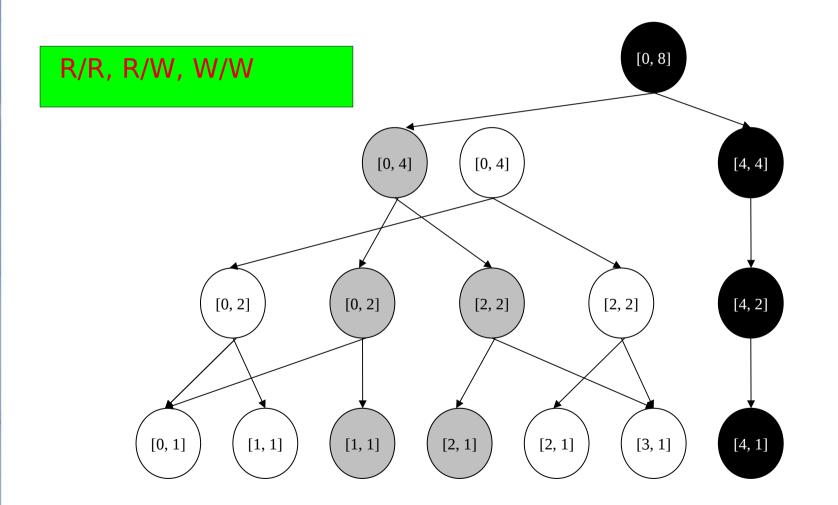


Zooming on metadata (2)

- Each node holds versioning information
- Write/Append
 - Add leaves and build subtree up to the root
 - The tree may grow one level
- Read
- Descend from the root towards the leaves
- Tree nodes are distributed among metadata providers
- Highly scalable access concurrency:



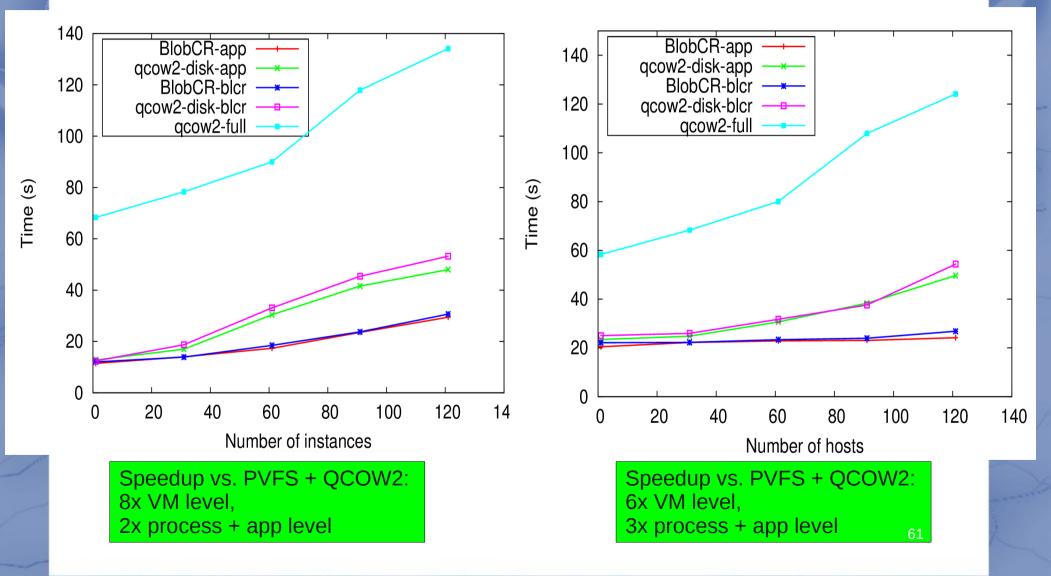
Zooming on metadata (3)



Using BlobSeer for cloud data management

- VM management to build a scalable, highly-available laaS
 - BlobSeer internally used in the cloud for VM deployment and checkpointing
 - Integration in Nimbus
- Sharing application-level data in IaaS PaaS
 - Multiple VMs share application data through BlobSeer
 - BlobSeer exposes multiversioning to clients
 - Integrated within Nimbus, Azure
- Cost-effective storage service built on top of multiple clouds (sky computing)
 - BlobSeer relies on external, virtualized storage resources

Checkpoint/Restart performance

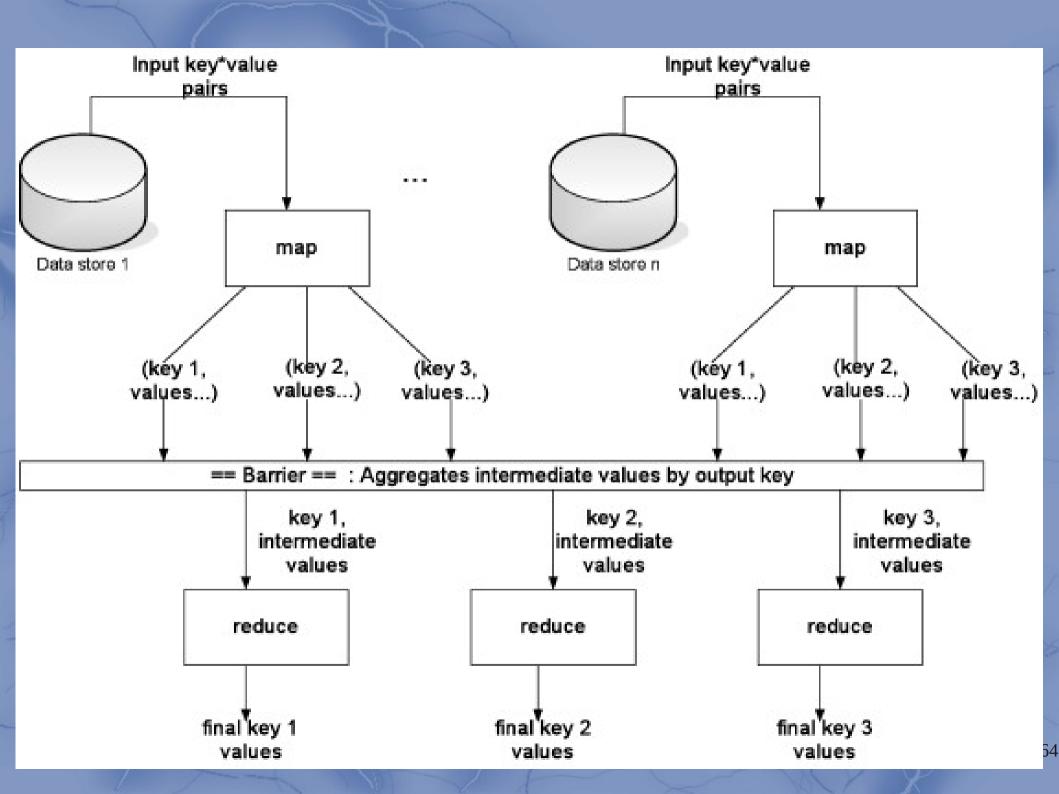


#2: New programming models for very large-scale programming

- A simple programming model that applies to many data-intensive computing problems
- Approach: hide messy details within a runtime library
 - Automatic parallelization
 - Load balancing
 - Network and disk transfer optimization
 - Handling of machine failures
 - Robustness
 - Improvements to core library benefit all users of library!

Scientific contribution: MapReduce!

- Typical problem solved by MapReduce
 - Read a lot of data
 - Map: extract something you care about from each record
 - Shuffle and Sort
 - Reduce: aggregate, summarize, filter, or transform
 - Write the results
- Outline stays the same, Map and Reduce change to fit the problem
 - map(k, v) \rightarrow <k', v'>*
 - reduce(k', <v'>*) \rightarrow <k', v''>*



MapReduce: counting words

map(String input_key, String input_value):
 // input_key: document name
 // input_value: document contents
 for each word w in input_value:
 EmitIntermediate(w, "1");

Distributed grep Distributed sort Term-vector per host Document clustering Machine learning

Architecture and Scheduling

- •One master, many workers
- •Master assigns each map task to a free worker
- Master assigns each reduce task to a free worker
- Master detects worker failures
- •Master notices particular input key/values that causecrashes in map(), and skips those values on reexecution

Sorting 1PB with MapReduce

November 22, 2008 at 1:55 AM



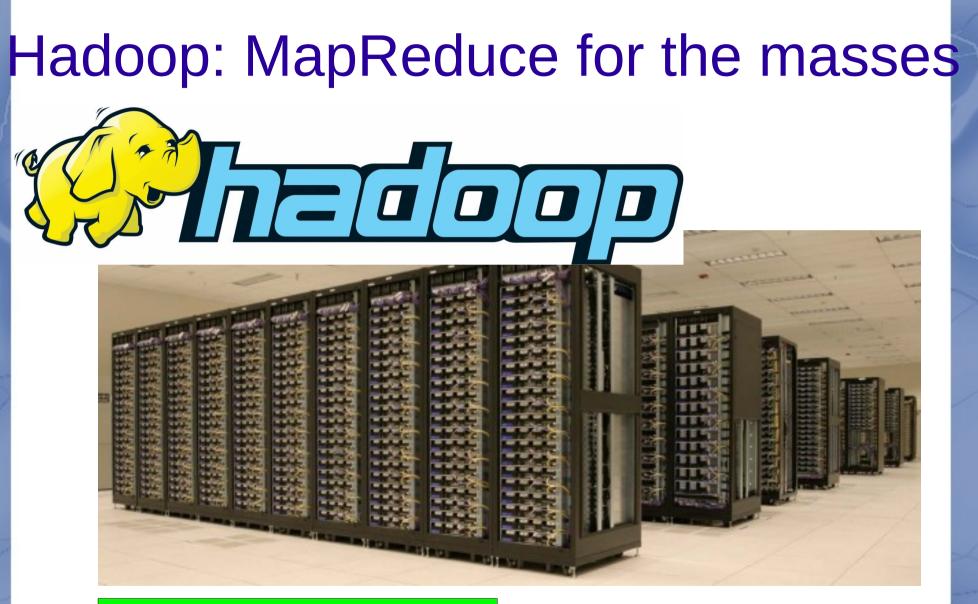
At Google we are fanatical about organizing the world's information. As a result, we spend a lot of time finding better ways to sort information using <u>MapReduce</u>, a key component of our software infrastructure that allows us to run multiple processes simultaneously. MapReduce is a perfect solution for many of the computations we run daily, due in large part to its simplicity, applicability to a wide range of real-world computing tasks, and natural translation to highly scalable distributed implementations that harness the power of thousands of computers.

In our sorting sort benchma benefits of va as an Olympi programs, we comparison, consider that the aggregate size of data processed by all instances of lessons useft help everyon

We are excite <u>System</u> as 10 computers in seconds on 9

It took six hours and two minutes to sort 1PB (10 trillion 100-byte records) on 4,000 cite computers. We're not aware of any other sorting experiment at this scale and are obviously very excited to be able to process so much data so quickly.

An interesting question came up while running experiments at such a scale: Where do you put 1PB of sorted data? We were writing it to 48,000 hard drives (we did not use the full capacity of these disks, though), and every time we ran our sort, at least one of our disks managed to break (this is not surprising at all given the duration of the test, the number of disks involved, and the expected lifetime of hard disks). To make sure we kept our sorted petabyte safe, we asked the Google File System to write three copies of each file to three different disks.



Cluster of machines running Hadoop at Yahoo! (Source: Yahoo!)

Word count example in Hadoop

public void **map**(WritableComparable key, Writable value, OutputCollector output, Reporter reporter) throws IOException {

```
String line = ((UTF8)value).toString();
```

```
StringTokenizer itr = new StringTokenizer(line);
```

```
while (itr.hasMoreTokens()) {
    word.set(itr.nextToken());
    output.collect(word, one);
```

Who uses Hadoop?

- Amazon/A9
- Facebook
- IBM: Blue Cloud?
- Joost
- Last.fm
- New York Times
- PowerSet
- Veoh
- Yahoo!

public void **reduce**(WritableComparable key, Iterator values, OutputCollector output,Reporter reporter) throws IOException {

```
int sum = 0;
```

```
while (values.hasNext()) {
    sum += ((IntWritable) values.next()).get();
}
```

```
output.collect(key, new IntWritable(sum));
```

#3: New complexity models for very large-scale computing

ι	Jncertainty		Scheduling		
Object	Nature	Origin	Туре	Criterion	Problem ¹
computation	methodo-	hardware,	optimiza-	robustness	Plarael C
duration	logical	software	tion	robusiness	<i>R</i> <i>prec</i> <i>C</i> _{max}
computation	aleatory	hardware	evaluation	reliability	R prec C _{max}
success	alcalory	Haluwale	evaluation	renability	
result	epistemic	software,	caracteri-	precision	R online —
correctness	chistettiic	human	zation	precision	<i>time</i> – <i>nclv</i> $\sum C_i$

Uncertainty

Methodological: limitation(s) of the method (e.g., model simplification) Epistemic: inaccessible knowledge (e.g., online task submission) Aleatory: stochastic variability (e.g., hardware fault)

En guise de conclusion...



Today's challenge: Think Big!

Merci de votre attention!