

Satisfiability Parsimoniously Reduces to the TantrixTM Rotation Puzzle Problem

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MCU Conference, September 2007

Outline

- 1 The Tantrix TM game
- 2 Definitions
- 3 NP-completeness
- 4 Modified Reduction
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Tantrix™ Tiles and Rules

Different types of tiles



Sint



Brid



Chin



Rond

4 colors and 4 types of tiles \Rightarrow 56 different tiles

Golden rule

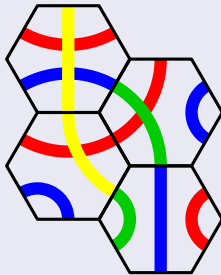
The colors of two joint edges must always be the same.

Rotation Puzzle

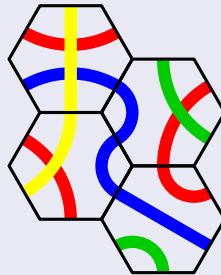
Aim

Rotate the tiles to fulfill the golden rule.

Example



Puzzle



Solution

⇒ Only one valid solution

Definitions

Definition

NP is the class of problems solvable in nondeterministic polynomial time.

Definition (Papadimitriou, Yannakakis [PY84])

$$DP = \{A - B \mid A, B \in NP\}$$

Definition (Valiant [Val79])

Let $acc_M(x)$ denote the number of accepting computation paths of an NPTM M on input x , then define the function class

$$\#P = \{acc_M \mid M \text{ is an NPTM}\}.$$

Definition

For $f, g : \Sigma^* \rightarrow \mathbb{N}$, $f \leq_{par}^p g$ if there exists a polynomial-time computable function ρ such that for each $x \in \Sigma^*$, $f(x) = g(\rho(x))$.

Variants of the Tantrix™ Rotation Puzzle Problem

Let \mathcal{A} be a (partial) function mapping the elements of \mathbb{Z}^2 to T , where T is the set of all Tantrix™ tiles. Let $\text{Sol}_{\text{TRP}}(\mathcal{A})$ denote the set of solutions of a given TRP instance \mathcal{A} .

Definition

Name: Tantrix™ Rotation Puzzle (TRP, for short).

Given: A finite shape function $\mathcal{A} : \mathbb{Z}^2 \rightarrow T$

Question: Is the rotation puzzle defined by \mathcal{A} solvable?

Definition

The corresponding *counting* and *unique problems* are defined by

$$\#\text{TRP}(\mathcal{A}) = \|\text{Sol}_{\text{TRP}}(\mathcal{A})\|$$

$$\text{Unique-TRP} = \{\mathcal{A} \mid \|\text{Sol}_{\text{TRP}}(\mathcal{A})\| = 1\}$$

Reduction from Holzer and Holzer [HH04]

Proofsketch

Reduction from boolean circuits with only AND and NOT gates

- 1 Build a planar circuit without wire-crossings
- 2 Substitute the circuit with corresponding Tantrix™ subpuzzles

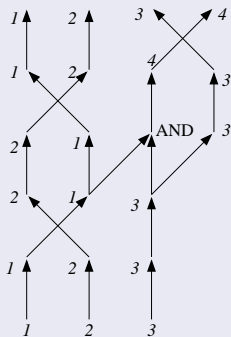
There is a satisfying assignment to the variables of the circuit

\Leftrightarrow

There is a solution to the resulting TRP instance

TRP Subpuzzles and Boolean Circuits

Example for a planar circuit



Planar circuit for $\alpha_4 = \text{AND}(1, 3)$

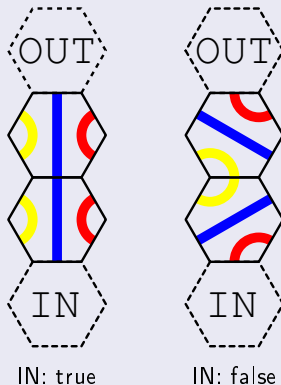
Subpuzzles

Circuit	Subpuzzle
Input variables	BOOL
Wires	WIRE MOVE COPY
Gates	AND NOT
Output	TEST

The color *blue* represents *true*, while *red* represents *false*.

Example (1)

WIRE subpuzzle from Holzer and Holzer [HH04]



⇒ 4 possible solutions for each input color

Example (2)

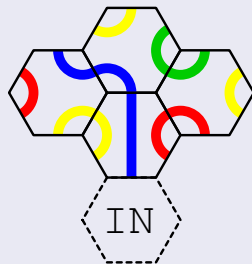
Solutions to the original BOOL and TEST subpuzzles
from [HH04]



BOOL: true



BOOL: false



TEST

⇒ Already unique solutions

Parsimonious Reduction

Modification

Reducing the number of solutions for each subpuzzle to one.

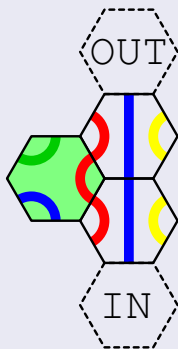
The number of satisfying assignment to the variables of the circuit
=
The number of solutions of the resulting TRP instance

Theorem

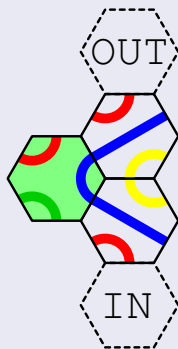
$$\#SAT \leq_{par}^P \#TRP$$

Example (1)

Modified WIRE subpuzzle



IN: true

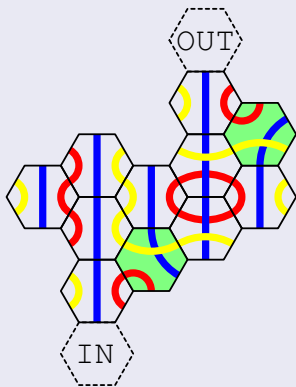


IN: false

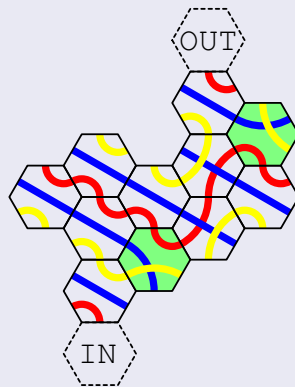
⇒ Unique solutions for each input color

Overview (1)

Solutions to the modified MOVE subpuzzle



IN: true

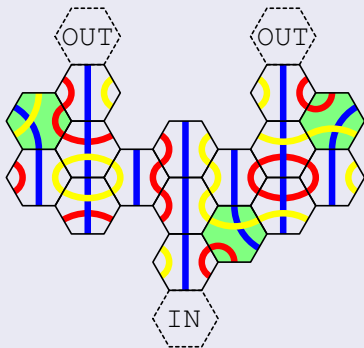


IN: false

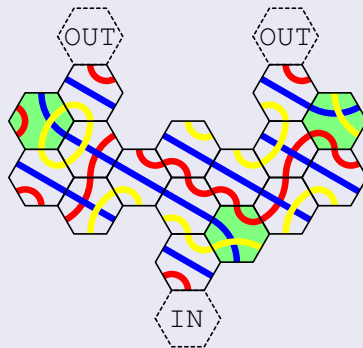
⇒ Unique solutions for each input color

Overview (2)

Solutions to the modified COPY subpuzzle



IN: true

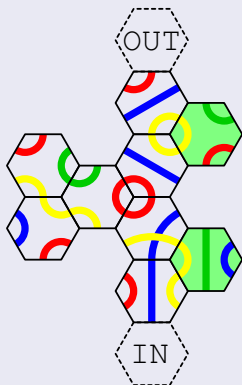


IN: false

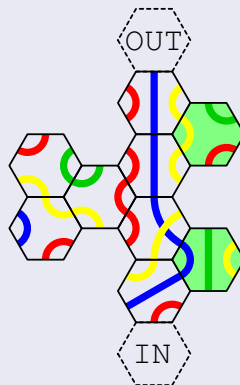
⇒ Unique solutions for each input color

Overview (3)

Solutions to the modified NOT subpuzzle



IN: true

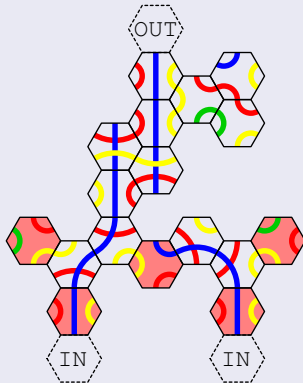


IN: false

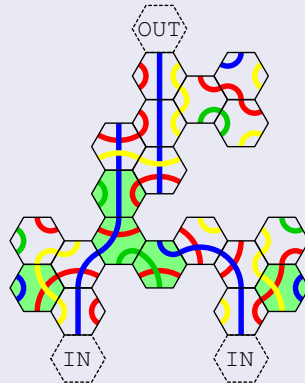
⇒ Unique solutions for each input color

Example (2)

AND subpuzzle with both inputs true



Original subpuzzle from [HH04]

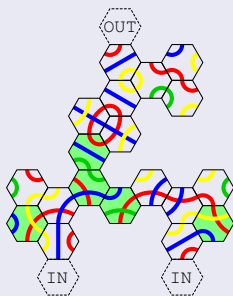


Modified subpuzzle

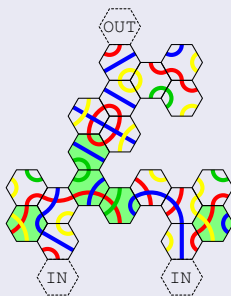
⇒ Modified subpuzzle: Unique solutions for each input color

Overview (4)

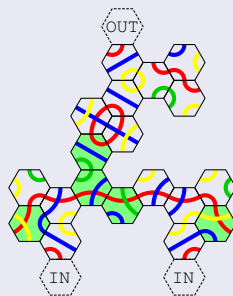
Solutions to the modified AND subpuzzle



IN: true, false



IN: false, true



IN: false, false

⇒ Unique solutions for each input color

Results

Theorem

- 1 $\#SAT \leq_{par}^P \#TRP$, i.e. *SAT parsimoniously reduces to TRP*
- 2 $\text{Unique-SAT} \leq_{par}^P \text{Unique-TRP}$
- 3 *Unique-TRP is DP-complete
(under randomized polynomial-time reductions in the sense of Valiant and Vazirani [VV86])*

Overview of Complexity Results for k -TRP

Definition

Name: k -Color Tantrix™ Rotation Puzzle (k -TRP, for short).

Instance: A finite shape function $\mathcal{A} : \mathbb{Z}^2 \rightarrow T_k$

Question: Is there a solution to the rotation puzzle defined by \mathcal{A} ?

Results

Problem	Complexity (Source)	Parsimonious Reduction?
1-TRP	in P (trivial)	
2-TRP	NP-complete ([BR07])	yes ([BR07])
3-TRP	NP-complete ([BR07])	yes ([BR07])
4-TRP	NP-complete ([HH04])	yes, reduction shown above

References



M. Holzer and W. Holzer.

Tantrix™ rotation puzzles are intractable.

Discrete Applied Mathematics, 144(3):345–358, 2004.



C. Papadimitriou and M. Yannakakis.

The complexity of facets (and some facets of complexity).

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The complexity of computing the permanent.

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