

A simple P-complete problem and its representations by language equations

Alexander Okhotin

University of Turku *and* Academy of Finland

September 13, 2007

Representing hardest sets

- Family of devices.

Representing hardest sets

- Family of devices.
 - ① Turing machines
 - ② Linear context-free grammars
 - ③ Trellis automata

Representing hardest sets

- Family of devices.
 - Family of languages.
- 1 Turing machines
 - 2 Linear context-free grammars
 - 3 Trellis automata

Representing hardest sets

- Family of devices.
- Family of languages.

① Turing machines:

RE

② Linear context-free grammars:

\subsetneq NL

③ Trellis automata:

\subsetneq P

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.

① Turing machines:

RE

② Linear context-free grammars:

\subsetneq NL

③ Trellis automata:

\subsetneq P

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.

- ① Turing machines:
RE-complete
- ② Linear context-free grammars:
NL-complete
- ③ Trellis automata:
P-complete

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.
- Its representation.

- ① Turing machines:
RE-complete
- ② Linear context-free grammars:
NL-complete
- ③ Trellis automata:
P-complete

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.
- Its representation.
- Succinctness.

- 1 Turing machines: RE-complete
- 2 Linear context-free grammars: NL-complete
- 3 Trellis automata: P-complete

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.
- Its representation.
- Succinctness.

- 1 Turing machines: RE-complete
- 2 Linear context-free grammars: NL-complete
- 3 Trellis automata: P-complete

Motivation:

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.
- Its representation.
- Succinctness.

- ① Turing machines:
RE-complete
- ② Linear context-free grammars:
NL-complete
- ③ Trellis automata:
P-complete

Motivation:

- Understanding important models.

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.
- Its representation.
- Succinctness.

- 1 Turing machines: RE-complete
- 2 Linear context-free grammars: NL-complete
- 3 Trellis automata: P-complete

Motivation:

- Understanding important models.
- Pædagogic value.

Representing hardest sets

- Family of devices.
- Family of languages.
- Hardest set.
- Its representation.
- Succinctness.

- 1 Turing machines: RE-complete
- 2 Linear context-free grammars: NL-complete
- 3 Trellis automata: P-complete

Motivation:

- Understanding important models.
- Pædagogic value.

Problem

Find small Boolean grammars for P-complete sets.

Boolean grammars

Context-free grammars: Rules of the form

$$A \rightarrow \alpha$$

“If w is generated by α , then w is generated by A ”.

Boolean grammars

Context-free grammars: Rules of the form

$$A \rightarrow \alpha$$

“If w is generated by α , then w is generated by A ”.

- ✓ Multiple rules for A : *disjunction*.

Boolean grammars

Context-free grammars: Rules of the form

$$A \rightarrow \alpha$$

"If w is generated by α , then w is generated by A ".

✓ Multiple rules for A : *disjunction*.

Conjunctive grammars (Okhotin, 2000) Rules of the form

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m$$

"If w is generated by each α_i , then w is generated by A ".

Boolean grammars

Context-free grammars: Rules of the form

$$A \rightarrow \alpha$$

"If w is generated by α , then w is generated by A ".

✓ Multiple rules for A : *disjunction*.

Conjunctive grammars (Okhotin, 2000) Rules of the form

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m$$

"If w is generated by each α_i , then w is generated by A ".

Boolean grammars (Okhotin, 2003) Rules of the form

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n$$

"If w is generated by each α_i and by none of β_j , then w is generated by A ".

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_i \in (\Sigma \cup N)^*$$

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_i \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_i \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

- A solution: a vector of languages $(\dots, L_C, \dots)_{C \in N}$.

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_i \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

- A solution: a vector of languages $(\dots, L_C, \dots)_{C \in N}$.
- Semantics of *strongly unique solution*:

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_i \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

- A solution: a vector of languages $(\dots, L_C, \dots)_{C \in N}$.
- Semantics of *strongly unique solution*:
 - ▶ Assume $(*)$ has a unique solution $(\dots, L_C, \dots)_{C \in N}$.

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_j \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

- A solution: a vector of languages $(\dots, L_C, \dots)_{C \in N}$.
- Semantics of *strongly unique solution*:
 - ▶ Assume $(*)$ has a unique solution $(\dots, L_C, \dots)_{C \in N}$.
 - ▶ Furthermore, for each finite subword-closed $M \subset \Sigma^*$, the solution modulo M is unique.

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_j \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

- A solution: a vector of languages $(\dots, L_C, \dots)_{C \in N}$.
- Semantics of *strongly unique solution*:
 - ▶ Assume (*) has a unique solution $(\dots, L_C, \dots)_{C \in N}$.
 - ▶ Furthermore, for each finite subword-closed $M \subset \Sigma^*$, the solution modulo M is unique.
 - ▶ Then $L_G(C) := L_C$ for all $C \in N$, and $L(G) := L_G(S)$.

Formal definition

- Quadruple $G = (\Sigma, N, P, S)$, where $S \in N$ and rules in P are

$$A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n, \quad \text{with } A \in N, \alpha_i, \beta_j \in (\Sigma \cup N)^*$$

- Language equations for G :

$$A = \bigcup_{A \rightarrow \alpha_1 \& \dots \& \alpha_m \& \neg \beta_1 \& \dots \& \neg \beta_n \in P} \left[\bigcap_{i=1}^m \alpha_i \cap \bigcap_{j=1}^n \overline{\beta_j} \right] \quad (*)$$

- A solution: a vector of languages $(\dots, L_C, \dots)_{C \in N}$.
- Semantics of *strongly unique solution*:
 - ▶ Assume (*) has a unique solution $(\dots, L_C, \dots)_{C \in N}$.
 - ▶ Furthermore, for each finite subword-closed $M \subset \Sigma^*$, the solution modulo M is unique.
 - ▶ Then $L_G(C) := L_C$ for all $C \in N$, and $L(G) := L_G(S)$.
- Another semantics: Kountouriotis et al. (DLT 2006).

Properties of Boolean grammars

- Generate $\{a^n b^n c^n \mid n \geq 0\}$, $\{ww \mid w \in \{a, b\}^*\}$, $\{a^{2^n} \mid n \geq 0\}$, etc.

Example

$$S \rightarrow AB\&\neg DC$$

$$A \rightarrow aA \mid \varepsilon$$

$$B \rightarrow bBc \mid \varepsilon$$

$$C \rightarrow cC \mid \varepsilon$$

$$D \rightarrow aDb \mid \varepsilon$$

Properties of Boolean grammars

- Generate $\{a^n b^n c^n \mid n \geq 0\}$, $\{ww \mid w \in \{a, b\}^*\}$, $\{a^{2^n} \mid n \geq 0\}$, etc.

Example

$$S \rightarrow AB \& \neg DC$$

$$A \rightarrow aA \mid \varepsilon$$

$$B \rightarrow bBc \mid \varepsilon$$

$$C \rightarrow cC \mid \varepsilon$$

$$D \rightarrow aDb \mid \varepsilon$$

$$S = AB \cap \overline{DC}$$

$$A = \{a\}A \cup \{\varepsilon\}$$

$$B = \{b\}B\{c\} \cup \{\varepsilon\}$$

$$C = \{c\}C \cup \{\varepsilon\}$$

$$D = \{a\}D\{b\} \cup \{\varepsilon\}$$

Properties of Boolean grammars

- Generate $\{a^n b^n c^n \mid n \geq 0\}$, $\{ww \mid w \in \{a, b\}^*\}$, $\{a^{2^n} \mid n \geq 0\}$, etc.

Example

$S \rightarrow AB\&\neg DC$	$S = AB \cap \overline{DC}$	$\{a^i b^j c^j \mid i \neq j\}$
$A \rightarrow aA \mid \varepsilon$	$A = \{a\}A \cup \{\varepsilon\}$	a^*
$B \rightarrow bBc \mid \varepsilon$	$B = \{b\}B\{c\} \cup \{\varepsilon\}$	$\{b^j c^j \mid j \geq 0\}$
$C \rightarrow cC \mid \varepsilon$	$C = \{c\}C \cup \{\varepsilon\}$	c^*
$D \rightarrow aDb \mid \varepsilon$	$D = \{a\}D\{b\} \cup \{\varepsilon\}$	$\{a^i b^i \mid i \geq 0\}$

Properties of Boolean grammars

- Generate $\{a^n b^n c^n \mid n \geq 0\}$, $\{ww \mid w \in \{a, b\}^*\}$, $\{a^{2^n} \mid n \geq 0\}$, etc.

Example

$S \rightarrow AB\&\neg DC$	$S = AB \cap \overline{DC}$	$\{a^i b^j c^j \mid i \neq j\}$
$A \rightarrow aA \mid \varepsilon$	$A = \{a\}A \cup \{\varepsilon\}$	a^*
$B \rightarrow bBc \mid \varepsilon$	$B = \{b\}B\{c\} \cup \{\varepsilon\}$	$\{b^j c^j \mid j \geq 0\}$
$C \rightarrow cC \mid \varepsilon$	$C = \{c\}C \cup \{\varepsilon\}$	c^*
$D \rightarrow aDb \mid \varepsilon$	$D = \{a\}D\{b\} \cup \{\varepsilon\}$	$\{a^i b^i \mid i \geq 0\}$

- Languages contained in $DSPACE(n^3) \cap DTIME(n)$.

Properties of Boolean grammars

- Generate $\{a^n b^n c^n \mid n \geq 0\}$, $\{ww \mid w \in \{a, b\}^*\}$, $\{a^{2^n} \mid n \geq 0\}$, etc.

Example

$S \rightarrow AB \& \neg DC$	$S = AB \cap \overline{DC}$	$\{a^i b^j c^j \mid i \neq j\}$
$A \rightarrow aA \mid \varepsilon$	$A = \{a\}A \cup \{\varepsilon\}$	a^*
$B \rightarrow bBc \mid \varepsilon$	$B = \{b\}B\{c\} \cup \{\varepsilon\}$	$\{b^j c^j \mid j \geq 0\}$
$C \rightarrow cC \mid \varepsilon$	$C = \{c\}C \cup \{\varepsilon\}$	c^*
$D \rightarrow aDb \mid \varepsilon$	$D = \{a\}D\{b\} \cup \{\varepsilon\}$	$\{a^i b^i \mid i \geq 0\}$

- Languages contained in $D\text{TIME}(n^3) \cap D\text{SPACE}(n)$.
- Practical parsing methods: recursive descent, generalized LR.

Properties of Boolean grammars

- Generate $\{a^n b^n c^n \mid n \geq 0\}$, $\{ww \mid w \in \{a, b\}^*\}$, $\{a^{2^n} \mid n \geq 0\}$, etc.

Example

$S \rightarrow AB \& \neg DC$	$S = AB \cap \overline{DC}$	$\{a^i b^j c^j \mid i \neq j\}$
$A \rightarrow aA \mid \varepsilon$	$A = \{a\}A \cup \{\varepsilon\}$	a^*
$B \rightarrow bBc \mid \varepsilon$	$B = \{b\}B\{c\} \cup \{\varepsilon\}$	$\{b^j c^j \mid j \geq 0\}$
$C \rightarrow cC \mid \varepsilon$	$C = \{c\}C \cup \{\varepsilon\}$	c^*
$D \rightarrow aDb \mid \varepsilon$	$D = \{a\}D\{b\} \cup \{\varepsilon\}$	$\{a^i b^i \mid i \geq 0\}$

- Languages contained in $D\text{TIME}(n^3) \cap D\text{SPACE}(n)$.
- Practical parsing methods: recursive descent, generalized LR.
- ✓ Completion of the context-free grammars.

Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;

Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;

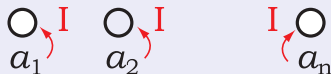
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;



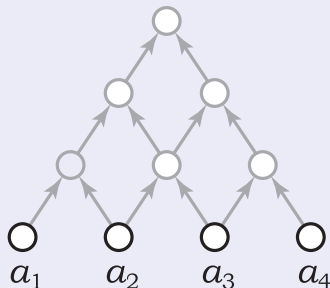
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;



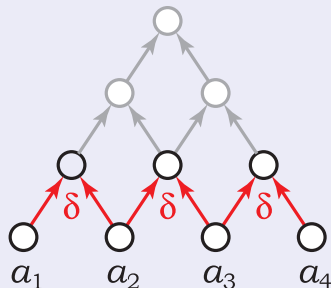
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;



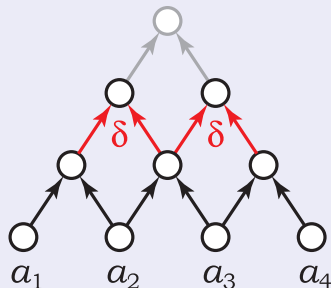
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;



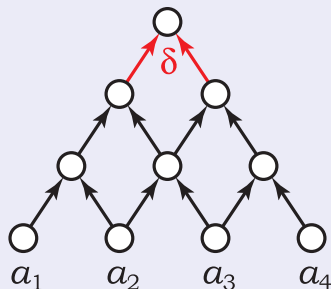
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;



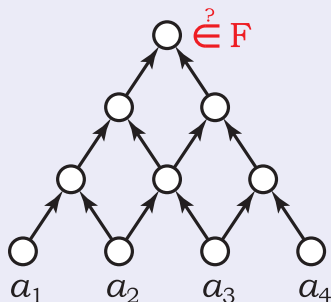
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;
- $F \subseteq Q$: final states.



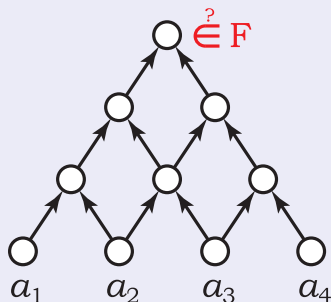
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;
- $F \subseteq Q$: final states.



- Equivalent to **linear conjunctive grammars**.

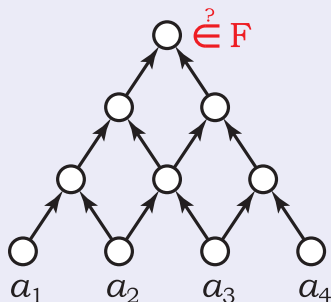
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;
- $F \subseteq Q$: final states.



- Equivalent to **linear conjunctive grammars**.
- Closed under \cup, \cap, \sim , not closed under concatenation and star.

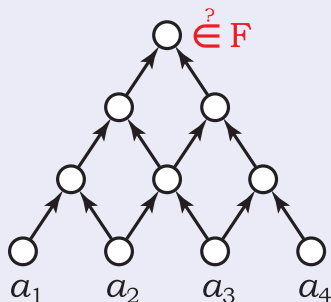
Trellis automata

(one-way real-time cellular automata)

Definition

A **trellis automaton** is a
 $M = (\Sigma, Q, I, \delta, F)$ where:

- Σ : input alphabet;
- Q : finite set of states;
- $I : \Sigma \rightarrow Q$ sets initial states;
- $\delta : Q \times Q \rightarrow Q$, transition function;
- $F \subseteq Q$: final states.



- Equivalent to **linear conjunctive grammars**.
- Closed under \cup, \cap, \sim , not closed under concatenation and star.
- Can recognize $\{wcw\}$, $\{a^n b^n c^n\}$, $\{a^n b^{2^n}\}$, VALC.

P -completeness results

Ibarra, Kim (1984): trellis automata recognize P -complete languages.

P -completeness results

Ibarra, Kim (1984): trellis automata recognize P -complete languages.

- Simulate $\text{VALC}(M)$.

P -completeness results

Ibarra, Kim (1984): trellis automata recognize P -complete languages.

- Simulate $\text{VALC}(M)$.
- No construction given; obviously large.

P -completeness results

Ibarra, Kim (1984): trellis automata recognize P -complete languages.

- Simulate $\text{VALC}(M)$.
- No construction given; obviously large.

Okhotin (2003): specifying Circuit Value Problem.

P -completeness results

Ibarra, Kim (1984): trellis automata recognize P -complete languages.

- Simulate $VALC(M)$.
- No construction given; obviously large.

Okhotin (2003): specifying Circuit Value Problem.

- TA: 45 states, 9 symbols.

P-completeness results

Ibarra, Kim (1984): trellis automata recognize P-complete languages.

- Simulate VALC(M).
- No construction given; obviously large.

Okhotin (2003): specifying Circuit Value Problem.

- TA: 45 states, 9 symbols.
- Lin.Conj. grammar: $\leq 45^2 \cdot 9^2 + 1 = 164026$ rules.

P-completeness results

Ibarra, Kim (1984): trellis automata recognize P-complete languages.

- Simulate VALC(M).
- No construction given; obviously large.

Okhotin (2003): specifying Circuit Value Problem.

- TA: 45 states, 9 symbols.
- Lin.Conj. grammar: $\leq 45^2 \cdot 9^2 + 1 = 164026$ rules.
- Conj. grammar: $\leq 45^2 + 9 + 1 = 2035$ rules.

P-completeness results

Ibarra, Kim (1984): trellis automata recognize P-complete languages.

- Simulate $\text{VALC}(M)$.
- No construction given; obviously large.

Okhotin (2003): specifying Circuit Value Problem.

- TA: 45 states, 9 symbols.
- Lin.Conj. grammar: $\leq 45^2 \cdot 9^2 + 1 = 164026$ rules.
- Conj. grammar: $\leq 45^2 + 9 + 1 = 2035$ rules.

Problem

Construct smaller descriptions.

P-complete circuit value problems

Circuit Value Problem (Ladner, 1975)

*Given a Boolean circuit with gates $\{\vee, \wedge, \neg\}$
and a vector of input values,
determine whether it evaluates to true.*

P-complete circuit value problems

Circuit Value Problem (Ladner, 1975)

*Given a Boolean circuit with gates $\{\vee, \wedge, \neg\}$
and a vector of input values,
determine whether it evaluates to true.*

Monotone Circuit Value Problem (Goldschlager, 1977)

Given a Boolean circuit with gates $\{\vee, \wedge\}$, $\langle \dots \rangle$

P-complete circuit value problems

Circuit Value Problem (Ladner, 1975)

Given a Boolean circuit with gates $\{\vee, \wedge, \neg\}$ and a vector of input values, determine whether it evaluates to true.

Monotone Circuit Value Problem (Goldschlager, 1977)

Given a Boolean circuit with gates $\{\vee, \wedge\}$, $\langle \dots \rangle$

Planar Circuit Value Problem (Goldschlager, 1977)

Given a planar Boolean circuit with gates $\{\vee, \wedge, \neg\}$, $\langle \dots \rangle$

P-complete circuit value problems

Circuit Value Problem (Ladner, 1975)

Given a Boolean circuit with gates $\{\vee, \wedge, \neg\}$ and a vector of input values, determine whether it evaluates to true.

Monotone Circuit Value Problem (Goldschlager, 1977)

Given a Boolean circuit with gates $\{\vee, \wedge\}$, $\langle \dots \rangle$

Planar Circuit Value Problem (Goldschlager, 1977)

Given a planar Boolean circuit with gates $\{\vee, \wedge, \neg\}$, $\langle \dots \rangle$

- More P-complete variants.

R. Greenlaw, H. Hoover, W. Ruzzo,

Limits to parallel computation: P-completeness theory, 1995.

P-complete circuit value problems

Circuit Value Problem (Ladner, 1975)

Given a Boolean circuit with gates $\{\vee, \wedge, \neg\}$ and a vector of input values, determine whether it evaluates to true.

Monotone Circuit Value Problem (Goldschlager, 1977)

Given a Boolean circuit with gates $\{\vee, \wedge\}$, $\langle \dots \rangle$

Planar Circuit Value Problem (Goldschlager, 1977)

Given a planar Boolean circuit with gates $\{\vee, \wedge, \neg\}$, $\langle \dots \rangle$

- More P-complete variants.

R. Greenlaw, H. Hoover, W. Ruzzo,

Limits to parallel computation: P-completeness theory, 1995.

- ✓ A new variant of CVP.

Sequential NOR circuits

- No inputs, root: $C_0 = \text{true}$.

C_0 •

Sequential NOR circuits

- No inputs, root: $C_0 = \text{true}$.
- One type of gate:

$$x \downarrow y = \neg(x \vee y)$$

C_0 •



Sequential NOR circuits

- No inputs, root: $C_0 = \text{true}$.
- One type of gate:

$$x \downarrow y = \neg(x \vee y)$$

- Each gate:

$$C_i = C_{i-1} \downarrow C_{j_i}$$

C_0 •



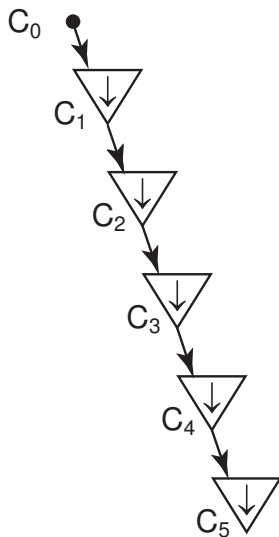
Sequential NOR circuits

- No inputs, root: $C_0 = \text{true}$.
- One type of gate:

$$x \downarrow y = \neg(x \vee y)$$

- Each gate:

$$C_i = C_{i-1} \downarrow C_{j_i}$$



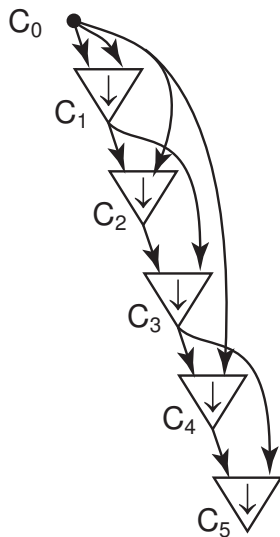
Sequential NOR circuits

- No inputs, root: $C_0 = \text{true}$.
- One type of gate:

$$x \downarrow y = \neg(x \vee y)$$

- Each gate:

$$C_i = C_{i-1} \downarrow C_{j_i}$$



Sequential NOR circuits

- No inputs, root: $C_0 = true$.
- One type of gate:

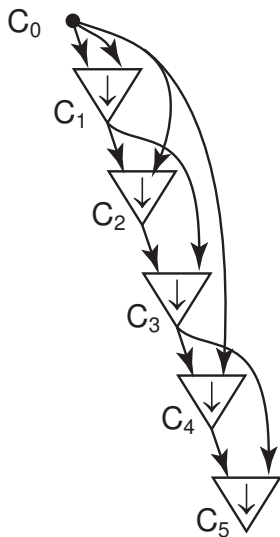
$$x \downarrow y = \neg(x \vee y)$$

- Each gate:

$$C_i = C_{i-1} \downarrow C_j$$

Theorem

Sequential NOR CVP is P-complete.



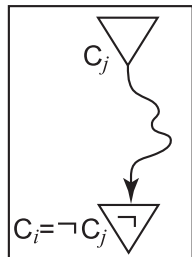
Reducing CVP to Sequential NOR CVP

C_0 ●

C_j ●

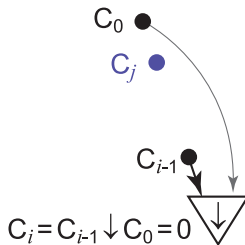
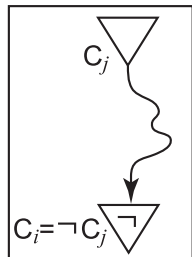
- Simulating negation.

C_{i-1} ● ↘



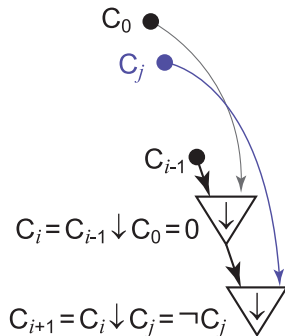
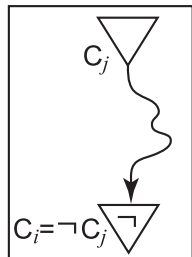
Reducing CVP to Sequential NOR CVP

- Simulating negation.



Reducing CVP to Sequential NOR CVP

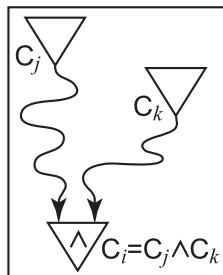
- Simulating negation.



Reducing CVP to Sequential NOR CVP

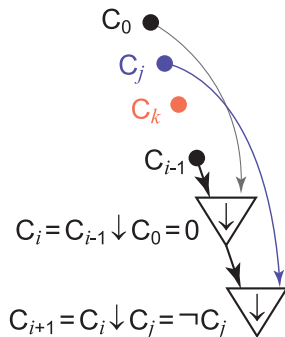
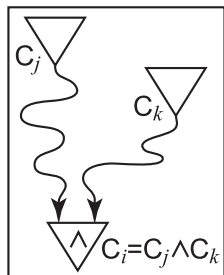
C_0 ●
 C_j ●
 C_k ●
 C_{i-1} ●

- Simulating negation.
- Simulating conjunction.



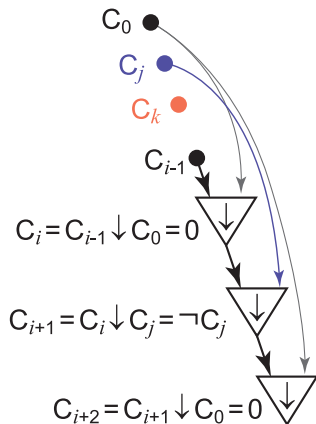
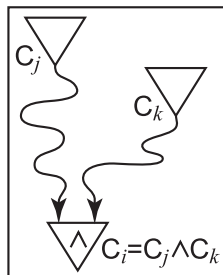
Reducing CVP to Sequential NOR CVP

- Simulating negation.
- Simulating conjunction.



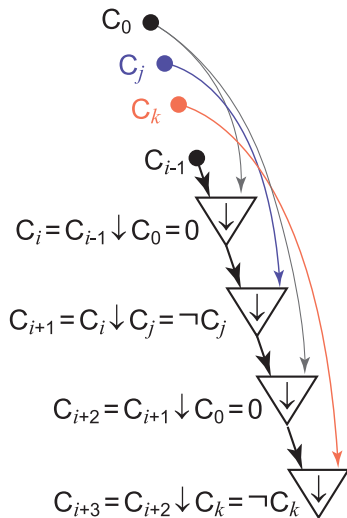
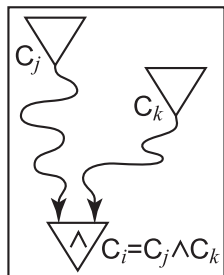
Reducing CVP to Sequential NOR CVP

- Simulating negation.
- Simulating conjunction.



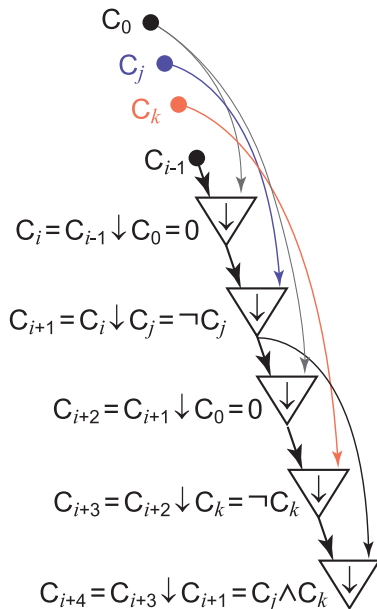
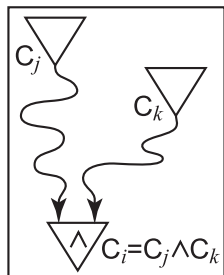
Reducing CVP to Sequential NOR CVP

- Simulating negation.
- Simulating conjunction.



Reducing CVP to Sequential NOR CVP

- Simulating negation.
- Simulating conjunction.



Yes-instances as a formal language

- Alphabet $\{a, b\}$

Yes-instances as a formal language

- Alphabet $\{a, b\}$
- Gate $C_i = C_{i-1} \downarrow C_j$ represented by $a^{i-j_i-1}b$.

Yes-instances as a formal language

- Alphabet $\{a, b\}$
- Gate $C_i = C_{i-1} \downarrow C_{j_i}$ represented by $a^{i-j_i-1}b$.
- Circuit represented by $C_n \dots C_2 C_1$.

Yes-instances as a formal language

- Alphabet $\{a, b\}$
- Gate $C_i = C_{i-1} \downarrow C_{j_i}$ represented by $a^{i-j_i-1}b$.
- Circuit represented by $C_n \dots C_2 C_1$.

$$\left\{ a^{n-j_n-1} b \dots a^{2-j_2-1} b a^{1-j_1-1} b \mid n \geq 0 \text{ and } \exists y_0, y_1, \dots, y_n : \right. \\ \left. y_0 = y_n = 1 \text{ and } \forall i, 0 \leq j_i < i \text{ and } y_i = \neg(y_{i-1} \vee y_{j_i}) \right\}$$

Representing by a language equation

- ε is a circuit that has value 1.

Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if

Representing by a language equation

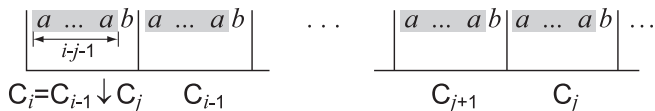
- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.

Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.

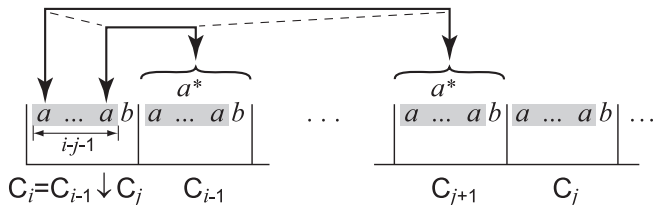
Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



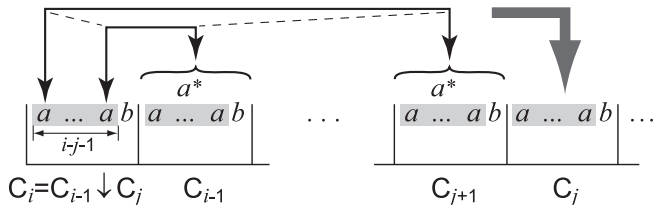
Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



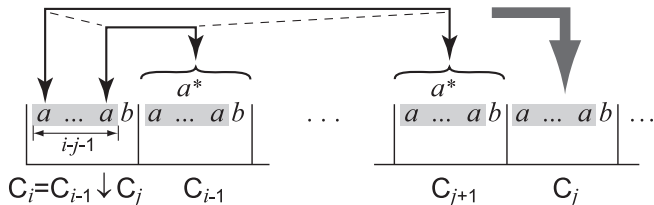
Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



Representing by a language equation

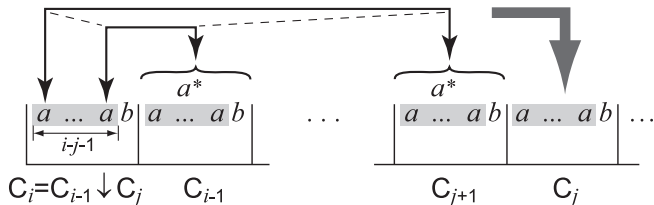
- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



- LinCFL L_0 defined by $\{S \rightarrow aSAb, S \rightarrow b, A \rightarrow aA, A \rightarrow \varepsilon\}$.

Representing by a language equation

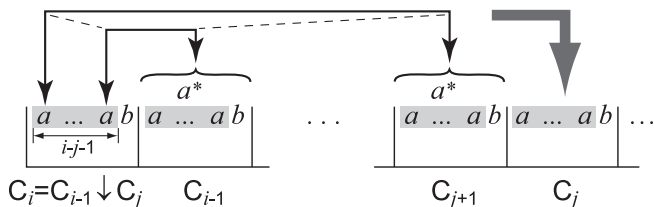
- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



- LinCFL L_0 defined by $\{S \rightarrow aSAb, S \rightarrow b, A \rightarrow aA, A \rightarrow \varepsilon\}$.
- LinCFL $L_1 = L_0 \cup a^* b$.

Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



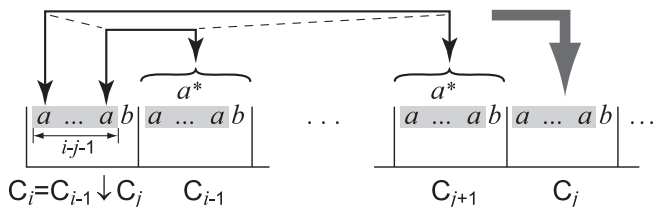
- LinCFL L_0 defined by $\{S \rightarrow aSAb, S \rightarrow b, A \rightarrow aA, A \rightarrow \varepsilon\}$.
- LinCFL $L_1 = L_0 \cup a^* b$.

Theorem

Equations $X = \overline{a^* b X} \cap \overline{L_0 X}$ and $X = \overline{L_1 X}$ have P-complete solutions.

Representing by a language equation

- ε is a circuit that has value 1.
- $a^m b w$ has value 1 if and only if
 - 1 w is **not** a circuit that has value 1.
 - 2 $w = (a^* b)^m u$, where u is **not** a circuit that has value 1.



- LinCFL L_0 defined by $\{S \rightarrow aSAb, S \rightarrow b, A \rightarrow aA, A \rightarrow \varepsilon\}$.
- LinCFL $L_1 = L_0 \cup a^*b$.

Theorem

Equations $X = \overline{a^*bX} \cap \overline{L_0X}$ and $X = \overline{L_1X}$ have P-complete solutions.

A small Boolean grammar

- Can express both LinCFGs and equations.

A small Boolean grammar

- Can express both LinCFGs and equations.

Boolean grammar for Sequential NOR CVP

$$S \rightarrow \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAb \mid b$$

A small Boolean grammar

- Can express both LinCFGs and equations.

Boolean grammar for Sequential NOR CVP

$$S \rightarrow \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAb \mid b$$

LL(1) Boolean grammar for Sequential NOR CVP

$$S \rightarrow E \& \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAb \mid b$$

$$E \rightarrow aE \mid bE \mid \varepsilon$$

A small Boolean grammar

- Can express both LinCFGs and equations.

Boolean grammar for Sequential NOR CVP

$$S \rightarrow \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAb \mid b$$

LL(1) Boolean grammar for Sequential NOR CVP

$$S \rightarrow E \& \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAb \mid b$$

$$E \rightarrow aE \mid bE \mid \varepsilon$$

- Recursive descent parser.

A small Boolean grammar

- Can express both LinCFGs and equations.

Boolean grammar for Sequential NOR CVP

$$S \rightarrow \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAB \mid b$$

LL(1) Boolean grammar for Sequential NOR CVP

$$S \rightarrow E \& \neg AbS \& \neg CS$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAB \mid b$$

$$E \rightarrow aE \mid bE \mid \varepsilon$$

- Recursive descent parser.
- Time $O(n)$ using memoization.

A small conjunctive grammar

- No explicit negation to express $\neg(x \vee y)$.

A small conjunctive grammar

- No explicit negation to express $\neg(x \vee y)$.
- Two variables for *true* and *false* circuits.

A small conjunctive grammar

- No explicit negation to express $\neg(x \vee y)$.
- Two variables for *true* and *false* circuits.

Conjunctive grammar for Sequential NOR CVP

$$T \rightarrow AbF \& CF \mid \varepsilon$$

$$F \rightarrow AbT \mid CT$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow aCAb \mid b$$

A small conjunctive grammar

- No explicit negation to express $\neg(x \vee y)$.
- Two variables for *true* and *false* circuits.

Conjunctive grammar for Sequential NOR CVP

$$T \rightarrow AbF \& CF \mid \varepsilon$$
$$F \rightarrow AbT \mid CT$$
$$A \rightarrow aA \mid \varepsilon$$
$$C \rightarrow aCAb \mid b$$

Problem

Any $LL(k)$ conjunctive grammars?

The linear conjunctive case

Problem

Construct small trellis automata for P-complete sets.

The linear conjunctive case

Problem

Construct small trellis automata for P-complete sets.

- 45 states, 9 symbols (Okhotin, 2003).

The linear conjunctive case

Problem

Construct small trellis automata for P-complete sets.

- 45 states, 9 symbols (Okhotin, 2003).

Problem

Construct small linear conjunctive grammars.

The linear conjunctive case

Problem

Construct small trellis automata for P-complete sets.

- 45 states, 9 symbols (Okhotin, 2003).

Problem

Construct small linear conjunctive grammars.

- Not much fewer than 164026 rules (Okhotin, 2003).

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?
- 3 Small trellis automata?

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?
- 3 Small trellis automata?

More questions on conjunctive and Boolean grammars.

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?
- 3 Small trellis automata?

More questions on conjunctive and Boolean grammars.

- A list of 9 problems (Okhotin, BEATCS Feb. 2007)

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?
- 3 Small trellis automata?

More questions on conjunctive and Boolean grammars.

- A list of 9 problems (Okhotin, BEATCS Feb. 2007)
- Award of \$240 Canadian per problem.

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?
- 3 Small trellis automata?

More questions on conjunctive and Boolean grammars.

- A list of 9 problems (Okhotin, BEATCS Feb. 2007)
- Award of \$240 Canadian per problem.
- One problem solved (Jež, DLT 2007).

Research problems

- 1 Any $LL(k)$ conjunctive grammars for P-complete sets?
- 2 Small linear conjunctive grammars?
- 3 Small trellis automata?

More questions on conjunctive and Boolean grammars.

- A list of 9 problems (Okhotin, BEATCS Feb. 2007)
- Award of \$240 Canadian per problem.
- One problem solved (Jež, DLT 2007).
- 8 remain open.