

Geometrical Transformations of Space-Time Diagrams

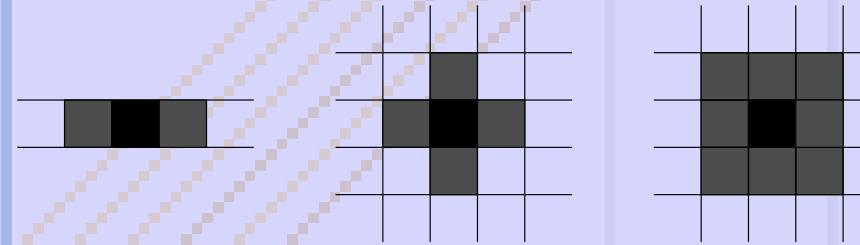
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13 september 2002 / AUTOMATA'2002 / Prague, Czechia

Cellular Automata (1)

Definition. A d-CA \mathcal{A} is a 4-uple $(\mathbb{Z}^d, S, N, \delta)$ where:

- S is the finite state set of \mathcal{A} ;
- $N \subset \mathbb{Z}^d$, finite, is the neighborhood of \mathcal{A} ;

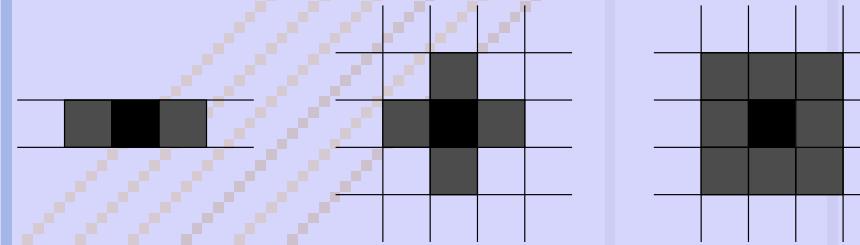


- $\delta : S^{|N|} \rightarrow S$ is the local rule of \mathcal{A} .

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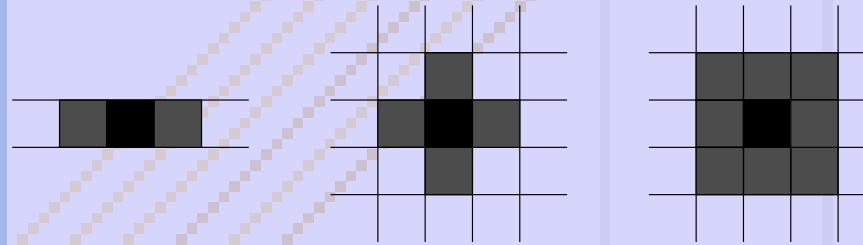
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A *configuration* C is a mapping from \mathbb{Z}^d to S .

The *global rule* applies δ uniformly according to N :

$$\forall p \in \mathbb{Z}^d, \quad G(C)_p = \delta(C_{p+N_1}, \dots, C_{p+N_v})$$

Cellular Automata (2)

- The *space-time diagram* Δ of \mathcal{A} starting from C is the mapping from $\mathbb{N} \times \mathbb{Z}^d$ to S defined for any time t and any position p by $\Delta(t, p) = G^t(C)_p$ where $G^0(C) = C$.

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Theorem[Hedlund]. A map $G : S^{\mathbb{Z}^d} \rightarrow S^{\mathbb{Z}^d}$ is the global rule of a cellular automaton if and only if G is continuous for the product topology of the trivial topology on S and G commutes with shifts (for all v , we have $\sigma_v \circ G = G \circ \sigma_v$).

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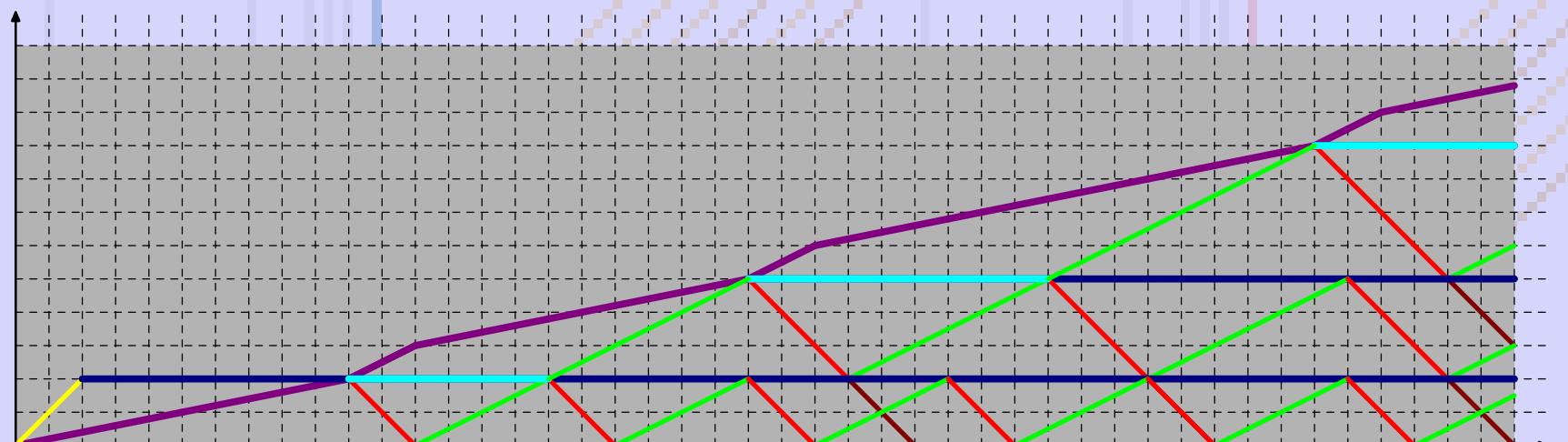
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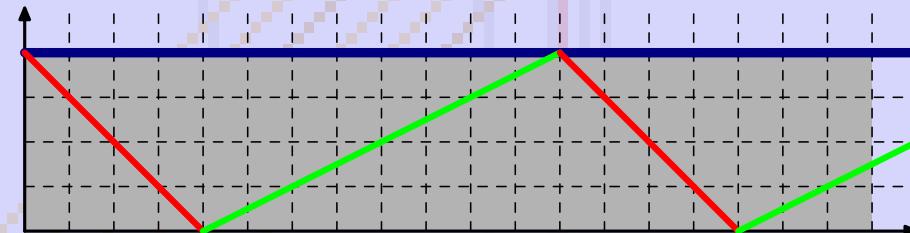
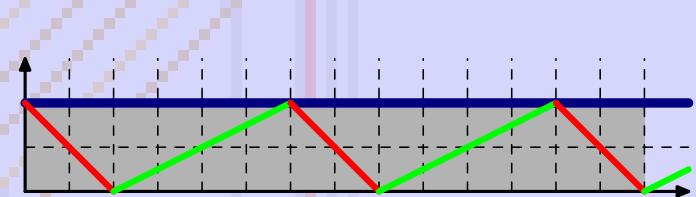
Consequences. If we compose cellular automata, or inverse bijective ones, we obtain cellular automata.

Example - Fisher (1)

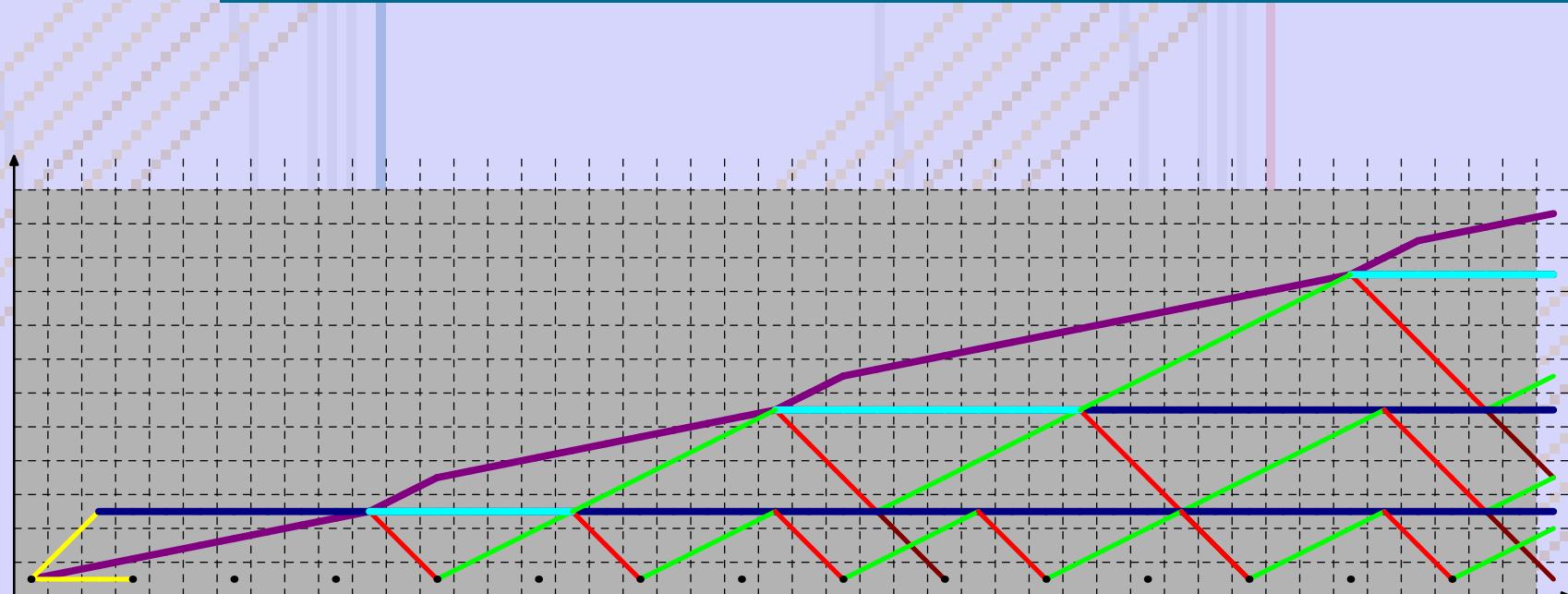
P. C. Fisher, *Generation of Primes by a One-Dimensional Real-Time Iterative Array*,
Journal of the ACM, 1965



Idea:

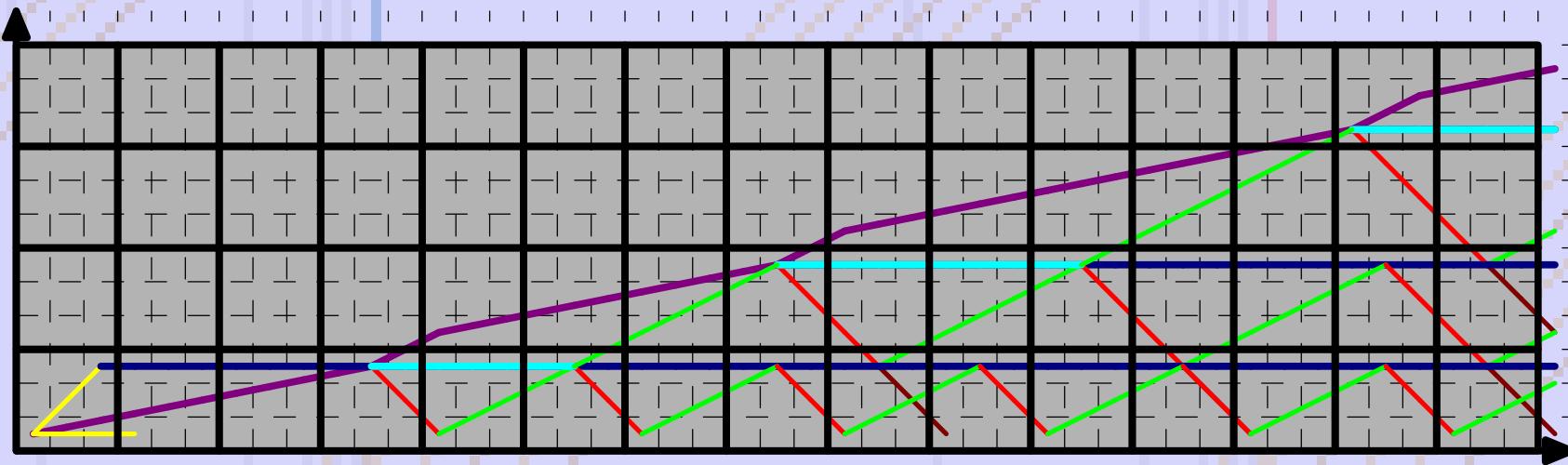


Example - Fisher (2)



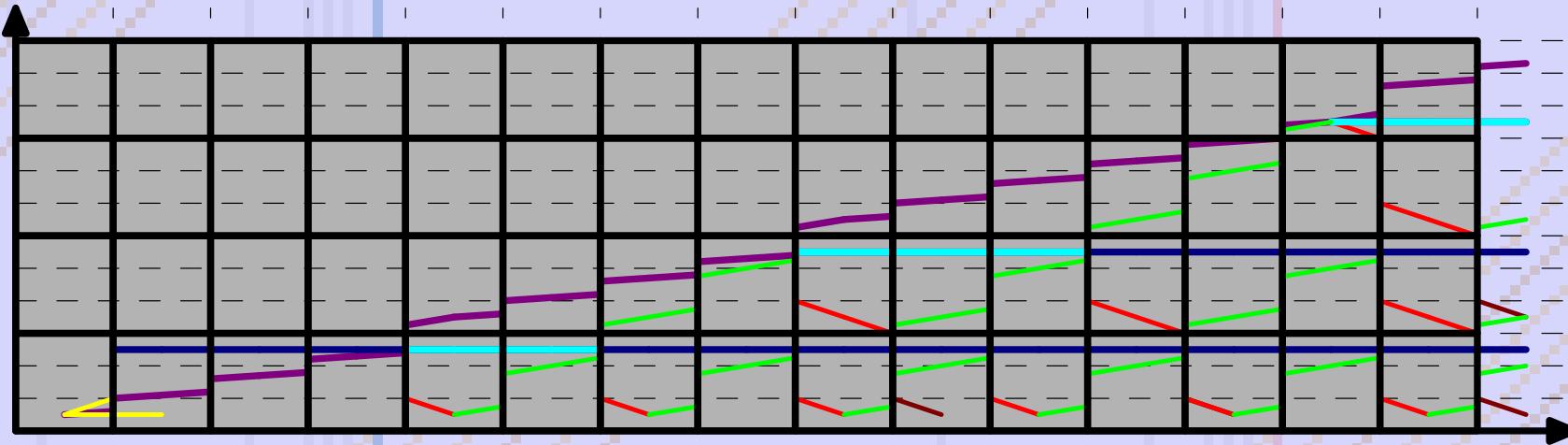
Pb: it recognizes $3p$ such that p is prime... not $p!$

Example - Fisher (3)



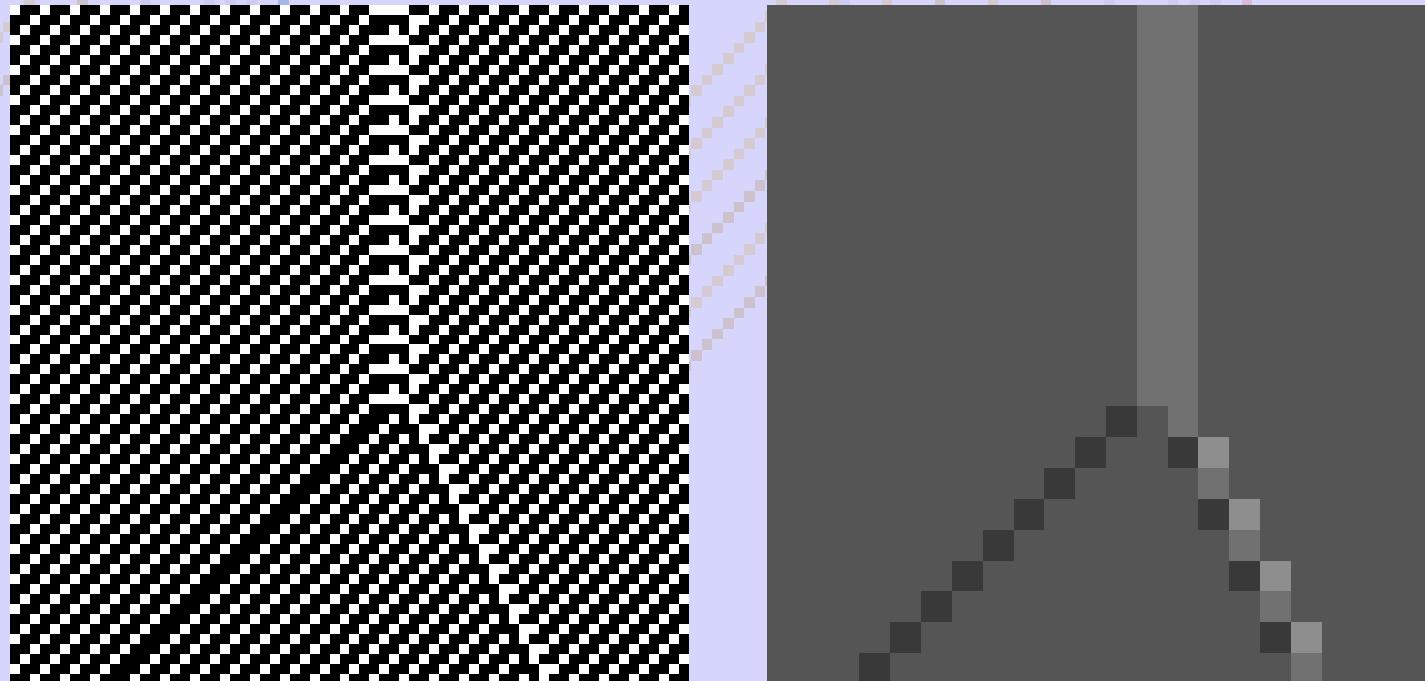
Fisher scales the CA by making 3×3 blocks of cells...

Example - Fisher (4)



...but we can also keep just the bottom cells.

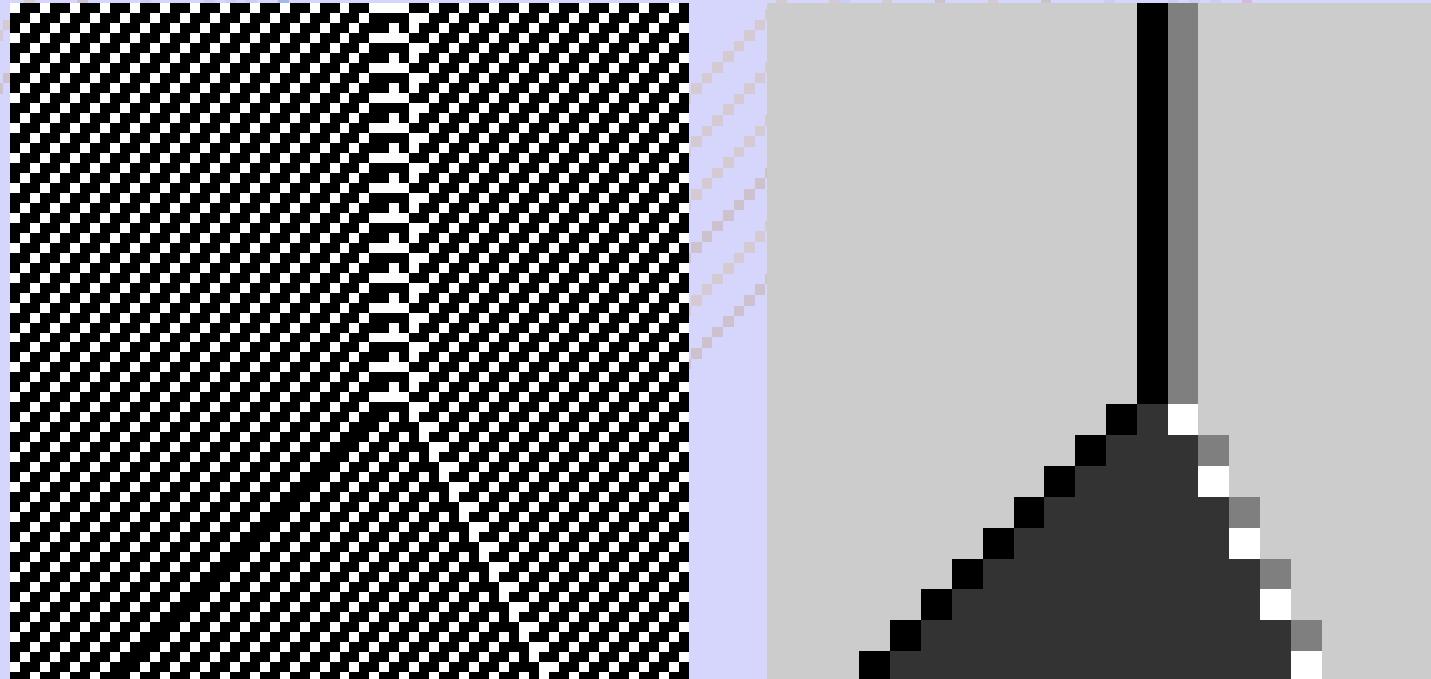
Example - Particles (1)



How to eliminate the periodic background pattern ?
You can zoom out and use shades of grey...

$$C'_p = 1/9 \sum_{v \in \llbracket 0, 2 \rrbracket^2} C_{3p+v}$$

Example - Particles (2)



How to eliminate the periodic background pattern ?
...but also make blocks of bottom cells of the squares

$$C'_p = (C_{3p+(0,0)}, C_{3p+(1,0)}, C_{3p+(2,0)})$$

Example - from CA to OCA (1)



C. Choffrut and K. Culik II, *On real-time cellular automata and trellis automata*,
Acta Informatica, 1984

Example - from CA to OCA (2)

	$\delta(q_a, q_b, q_c)$	$\delta(q_b, q_c, q_d)$	
q_a	q_b	q_c	q_d

	$(\delta(q_a, q_b, q_c), \delta(q_b, q_c, q_d))$	
	(q_a, q_b)	(q_c, q_d)

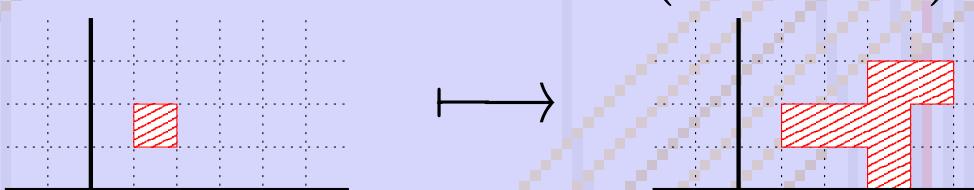
O. H. Ibarra, *Sequential machine characterizations of trellis and cellular automata and applications*, SIAM Journal on Computing, 1985

Formalization (1)

- A *geometrical transformation* on space-time diagrams **transforms a cellular automaton into a new one by combining cells** of a space-time diagram of the first one to construct a space-time diagram of the second one.

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- Formally, it is a pair (k, Λ) where

$$\Lambda : \mathbb{N} \times \mathbb{Z}^d \longrightarrow (\mathbb{N} \times \mathbb{Z}^d)^k$$


Formalization (2)

- To apply a transformation (k, Λ) to a space-time diagram Δ over S , we define $\bar{\Lambda}_S : S^{\mathbb{N} \times \mathbb{Z}^d} \rightarrow (S^k)^{\mathbb{N} \times \mathbb{Z}^d}$ by

$$\bar{\Lambda}_S(\Delta)(t, p) = (\Delta(\Lambda(t, p)_1), \dots, \Delta(\Lambda(t, p)_k)) .$$

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- We define an operation rather similar to composition :

$$(k', \Lambda') \circ (k, \Lambda) = (kk', \Lambda' \circ \Lambda)$$

where

$$(\Lambda' \circ \Lambda)(t, p) = (\Lambda'(\Lambda(t, p)_1)_1 \dots, \Lambda'(\Lambda(t, p)_k)_{k'})$$

Formalization (3)

- We also introduce $\tilde{\Lambda}$ as

$$\begin{aligned}\tilde{\Lambda} : 2^{\mathbb{N} \times \mathbb{Z}^d} &\longrightarrow 2^{\mathbb{N} \times \mathbb{Z}^d} \\ X &\longmapsto \bigcup_{(t,p) \in X} \{\Lambda(t,p)_1, \dots, \Lambda(t,p)_k\}\end{aligned}$$

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- A *good* geometrical transformation satisfies

1. $\forall \mathcal{A}, \exists \mathcal{B}, \quad \{\overline{\Lambda}_{S_{\mathcal{A}}}(\Delta)\}_{\Delta \in \text{Diag}(\mathcal{A})} = \text{Diag}(\mathcal{B}) \quad ;$

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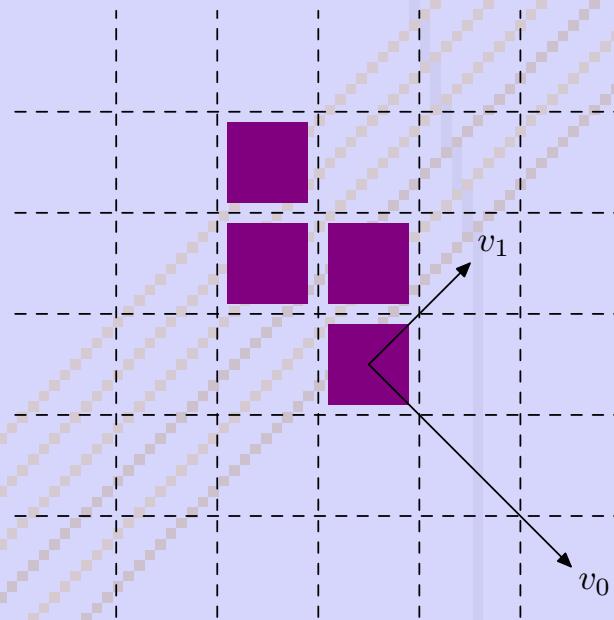
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$$2. \quad \forall t \in \mathbb{N}, \tilde{\Lambda}(\{t+1\} \times \mathbb{Z}^d) \not\subseteq \tilde{\Lambda}(\{t\} \times \mathbb{Z}^d) \quad .$$

Packing

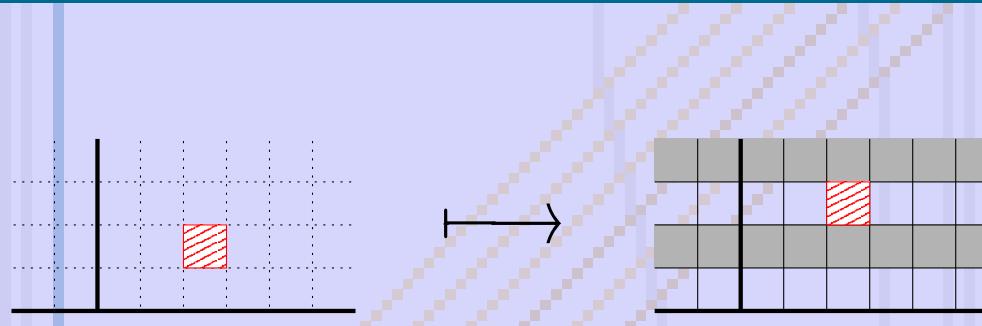


$$\mathbf{P}_{F,v}(t,p) = t \circledast (F \oplus (p \odot v))$$

Transformed CA global rule:

$$o_{F,v}^{-1} \circ G \circ o_{F,v}$$

Cutting

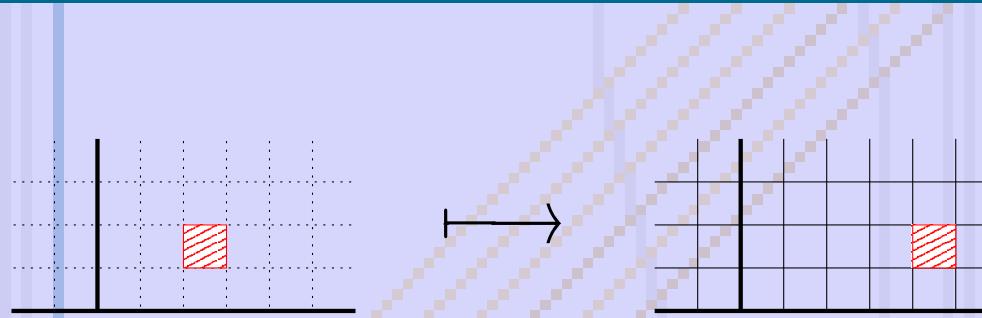


$$\mathbf{C}_T(t, p) = (tT, p)$$

Transformed CA global rule:

$$G^T$$

Shifting



$$\mathbf{S}_s(t, p) = (t, p \oplus ts)$$

Transformed CA global rule:

$$\sigma_s \circ G$$

Composition

We define **PCS** transformations as

$$\mathbf{PCS}_{F,v,T,s} = \mathbf{P}_{F,v} \circ \mathbf{S}_s \circ \mathbf{C}_T$$

$$\mathbf{PCS}_{F,v,T,s}(t, p) = tT \circledast (F \oplus (p \odot v \oplus ts))$$

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Transformed CA global rule:

$$o_{F,v}^{-1} \circ \sigma_s \circ G^T \circ o_{F,v}$$

PCS transformations are closed under composition.

Characterization

Theorem. A geometrical transformation is a good geometrical transformation if and only if it can be expressed as a **PCS** transformation.