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Over-approximating Descendants by Synchronized Tree Languages

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- Abstract

Over-approximating the descendants (successors) of a initial set of terms by a rewrite system is used in verification. The success of such verification methods depends on the quality of the approximation. To get better approximations, we are going to use non-regular languages. We present a procedure that always terminates and that computes an over-approximation of descendants, using synchronized tree-(tuple) languages expressed by logic programs. Keywords: rewriting, descendants, tree languages, logic programming.

1 Introduction

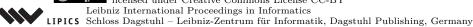
Given an initial set of terms I, computing the descendants (successors) of I by a rewrite system R is used in the verification domain, for example to check cryptographic protocols or Java programs [2, 7, 9, 8]. Let $R^*(I)$ denote the set of descendants of I, and consider a set Bad of undesirable terms. Thus, if a term of Bad is reached from I, i.e. $R^*(I) \cap Bad \neq \emptyset$, it means that the protocol or the program is flawed. In general, it is not possible to compute $R^*(I)$ exactly. Instead, we compute an over-approximation App of $R^*(I)$ (i.e. $App \supset R^*(I)$). and check that $App \cap Bad = \emptyset$, which ensures that the protocol or the program is correct.

Most often, I, App and Bad have been considered as regular tree languages, recognized by finite tree automata. In the general case, $R^*(I)$ is not regular, even if I is. Moreover, the expressiveness of regular languages is poor, and the over-approximation App may not be precise enough, and we may have $App \cap Bad \neq \emptyset$ whereas $R^*(I) \cap Bad = \emptyset$. In other words, the protocol is correct, but we cannot prove it. Some work has proposed CEGARtechniques (Counter-Example Guided Approximation Refinement) in order to conclude as often as possible [2, 3, 5]. However, in some cases, no regular over-approximation works, whatever the quality of the approximation is [4].

To overcome this theoretical limit, we want to use more expressive languages to express the over-approximation, i.e. non-regular ones. However, to be able to check that $App \cap Bad =$ \emptyset , we need a class of languages closed under intersection and whose emptiness is decidable. Actually, since we still assume that *Bad* is regular, closure under intersection with a regular language is enough. The class of context-free tree languages has these properties, and an over-approximation of descendants using context-free tree languages has been proposed in [13]. This class of languages is quite interesting, however it cannot express relations (or countings) in terms between independent branches, except if there are only unary symbols and constants. For example, let $R = \{f(x) \to c(x, x)\}$ and the infinite set $I = \{f(t)\}$ where t denotes any term composed with the binary symbol g and constant b. Then $R^*(I) =$ $I \cup \{c(t,t)\}$, which is not a context-free language [1, 12].

We want to use another class of languages that has the needed properties, and that can express relations between independent branches: the synchronized tree-(tuple) languages [14, 11], which were finally expressed thanks to logic programs (Horn clauses) [15, 16]. This class has the same properties as context-free tree languages: closure under union, closure under intersection with a regular language (in quadratic time), decidability of membership and

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emptiness (in linear time). Both include regular languages, however they are different. The example given above is not context-free, but synchronized. The language $\{s^n(p^n(a))\}$ (where s^n means that s occurs n times vertically) is context-free, but it is not synchronized. $\{c(s^n(a), p^n(a))\}$ belongs to both classes (note that s and p are unary).

In this paper, we propose a procedure that always terminates and that computes an over-approximation of the descendants obtained by a left-linear rewrite system, using synchronized tree-(tuple) languages expressed by logic programs. Note that the left-linearity of rewrite systems (or transducers) is a usual restriction, see [2, 5, 7, 9, 8]. Nevertheless, such rewrite systems are still Turing complete [6].

The paper is organized as follows: classical notations and notions manipulated throughout the paper are introduced in Section 2. Our main contribution, i.e. computing approximations using synchronized languages, is explained in Section 3. Finally, in Section 4 our technique is applied on two pertinent examples: an example illustrating a non-regular approximation of a non-regular set of terms, and another one that cannot be handled by any regular approximation.

2 Preliminaries

Consider a finite ranked alphabet Σ and a set of variables Var. Each symbol $f \in \Sigma$ has a unique arity, denoted by ar(f). The notions of first-order term, position, substitution, are defined as usual. Given σ and σ' two substitutions, $\sigma \circ \sigma'$ denotes the substitution such that for any variable $x, \sigma \circ \sigma'(x) = \sigma(\sigma'(x))$. T_{Σ} denotes the set of ground terms (without variables) over Σ . For a term t, Var(t) is the set of variables of t, Pos(t) is the set of positions of t. For $p \in Pos(t), t(p)$ is the symbol of $\Sigma \cup Var$ occurring at position p in t, and $t|_p$ is the subterm of t at position p. The term $t[t']_p$ is obtained from t by replacing the subterm at position p by t'. $PosVar(t) = \{p \in Pos(t) \mid t(p) \in Var\}$, $PosNonVar(t) = \{p \in Pos(t) \mid t(p) \notin Var\}$. Note that if $p \in PosNonVar(t), t|_p = f(t_1, \ldots, t_n)$, and $i \in \{1, \ldots, n\}$, then p.iis the position of t_i in t. For $p, p' \in Pos(t), p < p'$ means that p occurs in t strictly above p'. Let t, t' be terms, t is more general than t' (denoted $t \leq t'$) if there exists a substitution ρ s.t. $\rho(t) = t'$. Let σ, σ' be substitutions, σ is more general than σ' (denoted $\sigma \leq \sigma'$) if there exists a substitution ρ s.t. $\rho \circ \sigma = \sigma'$.

A rewrite rule is an oriented pair of terms, written $l \to r$. We always assume that l is not a variable, and $Var(r) \subseteq Var(l)$. A rewrite system R is a finite set of rewrite rules. *lhs* stands for left-hand-side, *rhs* for right-hand-side. The rewrite relation \to_R is defined as follows: $t \to_R t'$ if there exist a position $p \in PosNonVar(t)$, a rule $l \to r \in R$, and a substitution θ s.t. $t|_p = \theta(l)$ and $t' = t[\theta(r)]_p$. \to_R^* denotes the reflexive-transitive closure of \to_R . t' is a descendant of t if $t \to_R^* t'$. If E is a set of ground terms, $R^*(E)$ denotes the set of descendants of elements of E.

In the following, we consider the framework of *pure logic programming*, and the class of synchronized tree-tuple languages defined by CS-clauses [15, 16]. Given a set *Pred* of *predicate* symbols; *atoms*, *goals*, *bodies* and *Horn-clauses* are defined as usual. Note that both *goals* and *bodies* are sequences of atoms. We will use letters G or B for sequences of atoms, and A for atoms. Given a goal $G = A_1, \ldots, A_k$ and positive integers i, j, we define $G|_i = A_i$ and $G|_{i,j} = (A_i)|_j = t_j$ where $A_i = P(t_1, \ldots, t_n)$.

▶ **Definition 1.** Let *B* be a sequence of atoms. *B* is *flat* if for each atom $P(t_1, \ldots, t_n)$ of *B*, all terms t_1, \ldots, t_n are variables. *B* is *linear* if each variable occurring in *B* (possibly at sub-term position) occurs only once in *B*. Note that the empty sequence of atoms (denoted by \emptyset) is flat and linear.

A CS-clause¹ is a Horn-clause $H \leftarrow B$ s.t. B is flat and linear. A CS-program Prog is a logic program composed of CS-clauses.

Given a predicate symbol P of arity n, the tree-(tuple) language generated by P is $L(P) = \{\vec{t} \in (T_{\Sigma})^n \mid P(\vec{t}) \in Mod(Prog)\}$, where T_{Σ} is the set of ground terms over the signature Σ and Mod(Prog) is the least Herbrand model of Prog. L(P) is called *Synchronized language*.

The following definition describes the different kinds of CS-clauses that can occur.

- ▶ **Definition 2.** A CS-clause $P(t_1, \ldots, t_n) \leftarrow B$ is :
- *empty* if $\forall i \in \{1, \ldots, n\}$, t_i is a variable.
- normalized if $\forall i \in \{1, ..., n\}$, t_i is a variable or contains only one occurrence of functionsymbol. A CS-program is normalized if all its clauses are normalized.
- preserving if $Var(P(t_1,...,t_n)) \subseteq Var(B)$. A CS-program is preserving if all its clauses are preserving.
- *synchronizing* if *B* is composed of only one atom.

Example 3. The CS-clause $P(x, y, z) \leftarrow G(x, y, z)$ is empty, normalized, and preserving (x, y, z are variables). The CS-clause $P(f(x), y, g(x, z)) \leftarrow G(x, y)$ is normalized and non-preserving. Both clauses are synchronizing.

Given a CS-program, we focus on two kinds of derivations: a classical one based on unification and a rewriting one based on matching and a rewriting process.

- **Definition 4.** Given a logic program Prog and a sequence of atoms G,
- G derives into G' by a resolution step if there exist a clause² $H \leftarrow B$ in Prog and an atom $A \in G$ such that A and H are unifiable by the most general unifier σ (then $\sigma(A) = \sigma(H)$) and $G' = \sigma(G)[\sigma(A) \leftarrow \sigma(B)]$. It is written $G \rightsquigarrow_{\sigma} G'$.
- *G* rewrites into *G'* if there exist a clause $H \leftarrow B$ in *Prog*, an atom $A \in G$, and a substitution σ , such that $A = \sigma(H)$ (*A* is not instantiated by σ) and $G' = G[A \leftarrow \sigma(B)]$. It is written $G \rightarrow_{\sigma} G'$.

▶ **Example 5.** Let $Prog = \{P(x_1, g(x_2)) \leftarrow P'(x_1, x_2). P(f(x_1), x_2) \leftarrow P''(x_1, x_2).\}$, and consider G = P(f(x), y). Thus, $P(f(x), y)) \sim_{\sigma_1} P'(f(x), x_2)$ with $\sigma_1 = [x_1/f(x), y/g(x_2)]$ and $P(f(x), y)) \rightarrow_{\sigma_2} P''(x, y)$ with $\sigma_2 = [x_1/x, x_2/y].$

We consider the transitive closure \sim ⁺ and the reflexive-transitive closure \sim ^{*} of \sim . For both derivations, given a logic program *Prog* and three sequences of atoms G_1 , G_2 and G_3 :

• if $G_1 \sim_{\sigma_1} G_2$ and $G_2 \sim_{\sigma_2} G_3$ then one has $G_1 \sim_{\sigma_2 \circ \sigma_1}^* G_3$;

if $G_1 \rightarrow_{\sigma_1} G_2$ and $G_2 \rightarrow_{\sigma_2} G_3$ then one has $G_1 \rightarrow^*_{\sigma_2 \circ \sigma_1} G_3$.

In the remainder of the paper, given a set of CS-clauses Prog and two sequences of atoms G_1 and G_2 , $G_1 \sim *_{Prog}^* G_2$ (resp. $G_1 \rightarrow *_{Prog}^* G_2$) also denotes that G_2 can be derived (resp. rewritten) from G_1 using clauses of Prog.

It is well known that resolution is complete.

▶ Theorem 6. Let A be a ground atom. $A \in Mod(Prog)$ iff $A \sim_{Prog}^{*} \emptyset$.

¹ In former papers, synchronized tree-tuple languages were defined thanks to sorts of grammars, called constraint systems. Thus "CS" stands for Constraint System.

 $^{^2\,}$ We assume that the clause and G have distinct variables.

Example 7. Let A = P(f(g(a)), g(a), c) and A' = P'(f(g(a)), h(c)) be two ground atoms. Let *Proq* be the CS-program defined by:

 $Prog = \{P(f(g(x)), y, c) \leftarrow P_1(x), P_2(y). P_1(a) \leftarrow P_2(g(x)) \leftarrow P_1(x). P'(f(x), u(z)) \leftarrow P_1(x), P_2(y), P_2$ Thus, $A \in Mod(Prog)$ and $A' \notin Mod(Prog)$.

Note that for any atom A, if $A \to B$ then $A \to B$. If in addition *Prog* is preserving, then $Var(A) \subseteq Var(B)$. On the other hand, $A \sim_{\sigma} B$ implies $\sigma(A) \to B$. Consequently, if A is ground, $A \rightsquigarrow B$ implies $A \rightarrow B$.

The following lemma focuses on a preserving property of the relation \sim .

▶ Lemma 8. Let Prog be a CS-program, and G be a sequence of atoms. Let $|G|_{\Sigma}$ denote the number of occurrences of function-symbols in G. If G is linear and $G \sim^* G'$, then G' is also linear and $|G'|_{\Sigma} \leq |G|_{\Sigma}$.

Consequently, if G is flat and linear, then G' is also flat and linear.

Proof. Let $G = A^1 \dots A^k$ be a linear sequence of atoms and suppose that $G \rightsquigarrow_{\sigma} G'$. Then there exist an atom $A^i(s_1,\ldots,s_n)$ of G and a CS-clause $A^i(t_1,\ldots,t_n) \leftarrow B$ in Prog such that $G' = \sigma(G)[\sigma(A^i) \leftarrow \sigma(B)]$. As G is linear and σ is the most general unifier between $A^i(s_1,\ldots,s_n)$ and $A^i(t_1,\ldots,t_n)$, σ does not instantiate variables from $A^1, \dots, A^{i-1}, A^{i+1}, \dots A^k$. So $G' = A^1, \dots, A^{i-1}, \sigma(B), A^{i+1}, \dots A^k$.

G' is not linear only if $\sigma(B)$ is not linear. As B is linear, $\sigma(B)$ is not linear would require that two distinct variables x_{j_1}, x_{j_2} from B are instantiated by two terms containing a same variable $y \in Var(\sigma(x_{j_1}) \cap Var(\sigma(x_{j_1})))$. Since σ is the most general unifier, x_{j_1}, x_{j_2} are also in $Var(A^i(t_1,\ldots,t_n))$ (σ does not instantiate extra variables). Then y occurs at least twice in $A^i(s_1,\ldots,s_n)$ (the atom of goal G), which is impossible since G is linear. Consequently G' is linear.

By contradiction: to obtain $|G'|_{\Sigma} > |G|_{\Sigma}$, we must have in $\sigma(B)$ a duplication of a nonvariable subterm of $\sigma((A^i(s_1,\ldots,s_n))$ (because B is flat), which is not possible because B and $A^i(s_1,\ldots,s_n)$ are linear and σ is the most general unifier.

The result trivially extends to the case of several steps $G \rightsquigarrow^* G'$.

and
$$G = P(q(f(y)), z)$$
. Then $G \rightsquigarrow G'$

◀

▶ **Example 9.** Let $Prog = \{P(g(x), f(x)) \leftarrow P_1(x)\}$ and G = P(g(f(y)), z). Then with $G' = P_1(f(y))$, and G' is linear. Moreover, $|G'|_{\Sigma} \leq |G'|_{\Sigma}$ with $\Sigma = \{f^{\setminus 1}, a^{\setminus 0}\}$.

Computing Descendants 3

Given a CS-program Prog and a left-linear rewrite system R, we propose a technique allowing us to compute a CS-program Prog' such that $R^*(Mod(Prog)) \subseteq Mod(Prog')$. First of all, a notion of critical pairs is introduced in Section 3.1. Roughly speaking, this notion makes the detection of uncovered rewriting steps possible. Critical pair detection is at the heart of the technique. Thus, in Section 3.2 some restrictions are underlined on CS-programs in order to make the number of critical pairs finite. Moreover, when a CS-program does not fit these restrictions, we have proposed a technique in order to transform such a CS-program into another one of the expected form (REMOVE CYCLES in Fig.1). The detected critical pairs lead to a set of CS-clauses to be added in the current CS-program. However, they may not be in the expected form i.e. normalized CS-clauses. Indeed, one of the restritions set in Section 3.2 is that the CS-program has to be normalized. So, we propose in Section 3.3 an algorithm providing normalized CS-clauses from non-normalized ones. Finally, in Section 3.4, our main contribution, i.e. the computation of an over-approximating CS-program, is fully described.

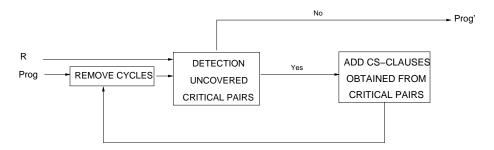


Figure 1 An overview of our contribution

3.1 Critical pairs

The notion of critical pair is at the heart of our technique. Indeed, it allows us to add CS-clauses into the current CS-program in order to cover rewriting steps. This notion is described in Definition 10.

▶ **Definition 10.** Let *Prog* be a CS-program and $l \to r$ be a left-linear rewrite rule. Let x_1, \ldots, x_n be distinct variables s.t. $\{x_1, \ldots, x_n\} \cap Var(l) = \emptyset$. If there are *P* and *k* s.t. $P(x_1, \ldots, x_{k-1}, l, x_{k+1}, \ldots, x_n) \rightsquigarrow_{\theta}^+ G$ where resolution is applied only on non-flat atoms, *G* is flat, and the clause $P(t_1, \ldots, t_n) \leftarrow B$ used during the first step of this derivation satisfies t_k is not a variable³, then the clause $\theta(P(x_1, \ldots, x_{k-1}, r, x_{k+1}, \ldots, x_n)) \leftarrow G$ is called *critical pair*.

▶ Remark. Since *l* is linear, $P(x_1, \ldots, x_{k-1}, l, x_{k+1}, \ldots, x_n)$ is linear, and thanks to Lemma 8 *G* is linear, then a critical pair is a CS-clause. Moreover, if *Prog* is preserving then a critical pair is a preserving CS-clause⁴.

Example 11. Let *Prog* be the normalized and preserving CS-program defined by:

$$Prog = \{ P(c(x), c(x), y) \leftarrow Q(x, y). \quad Q(a, b) \leftarrow . \quad Q(c(x), y) \leftarrow Q(x, y) \}.$$

and consider the left-linear rewrite rule: $c(c(x')) \to h(h(x'))$. Recall that for all goals G, G', the step $G \to G'$ means that $G \sim_{\sigma} G'$ where σ does not instantiate the variables of G. Thus $P(c(c(x')), y', z') \sim_{\theta} Q(c(x'), y) \to Q(x', y)$ where $\theta = [x/c(x'), y'/c(c(x')), z'/y]$. It generates the critical pair $P(h(h(x')), c(c(x')), y) \leftarrow Q(x', y)$. There are also two other critical pairs: $P(c(c(x')), h(h(x')), y) \leftarrow Q(x', y)$ and $Q(h(h(x')), y) \leftarrow Q(x', y)$.

However, some of the detected critical pairs are not so *critical* since they are already covered by the current CS-program. These critical pairs are said to be convergent.

- ▶ **Definition 12.** A critical pair $H \leftarrow B$ is said convergent if $H \rightarrow^*_{Prog} B$.
- **Example 13.** The three critical pairs detected in Example 11 are not convergent in *Prog.*

So, here we come to Theorem 14, i.e. the corner stone making our approach sound. Indeed, given a rewrite system R and CS-program Prog, if every critical pair that can be detected is convergent, then for any set of terms I such that $I \subseteq Mod(Prog)$, Mod(Prog)is an over-approximation of the set of terms reachable by R from I.

³ In other words, the overlap of l on the clause head $P(t_1, \ldots, t_n)$ is done at a non-variable position.

⁴ We have $\theta(P(x_1, \ldots, x_{k-1}, l, x_{k+1}, \ldots, x_n)) \rightarrow^* G$, and since Prog is preserving $Var(\theta(P(x_1, \ldots, x_{k-1}, l, x_{k+1}, \ldots, x_n))) \subseteq Var(G)$. Since $Var(r) \subseteq Var(l)$ we have $Var(\theta(P(x_1, \ldots, x_{k-1}, r, x_{k+1}, \ldots, x_n))) \subseteq Var(G)$.

▶ Theorem 14. Let Prog be a normalized and preserving CS-program and R be a left-linear rewrite system.

If all critical pairs are convergent, then Mod(Prog) is closed under rewriting by R, i.e. $(A \in Mod(Prog) \land A \rightarrow_R^* A') \implies A' \in Mod(Prog).$

Proof. Let $A \in Mod(Prog)$ s.t. $A \to_{l \to r} A'$. Then $A|_i = C[\sigma(l)]$ for some $i \in \mathbb{N}$ and $A' = A[i \leftarrow C[\sigma(r)]$.

Since resolution is complete, $A \rightsquigarrow^* \emptyset$. Since Prog is normalized and preserving, resolution consumes symbols in C one by one, thus $G_0 = A \rightsquigarrow^* G_k \rightsquigarrow^* \emptyset$ and there exists an atom $A'' = P(t_1, \ldots, t_n)$ in G_k and j s.t. $t_j = \sigma(l)$ and the top symbol of t_j is consumed during the step $G_k \rightsquigarrow G_{k+1}$. Consider new variables x_1, \ldots, x_n s.t. $\{x_1, \ldots, x_n\} \cap Var(l) = \emptyset$, and let us define the substitution σ' by $\forall i, \sigma'(x_i) = t_i$ and $\forall x \in Var(l), \sigma'(x) = \sigma(x)$. Then $\sigma'(P(x_1, \ldots, x_{j-1}, l, x_{j+1}, \ldots, x_n)) = A''$, and according to resolution (or narrowing) properties $P(x_1, \ldots, l, \ldots, x_n) \rightsquigarrow^*_{\theta} \emptyset$ and $\theta \leq \sigma'$.

This derivation can be decomposed into : $P(x_1, \ldots, l, \ldots, x_n) \rightsquigarrow_{\theta_1}^* G' \rightsquigarrow_{\theta_2} G \rightsquigarrow_{\theta_3}^* \emptyset$ where $\theta = \theta_3 \circ \theta_2 \circ \theta_1$, and s.t. G' is not flat and G is flat⁵. $P(x_1, \ldots, l, \ldots, x_n) \rightsquigarrow_{\theta_1}^* G' \sim_{\theta_2} G$ can be commuted into $P(x_1, \ldots, l, \ldots, x_n) \rightsquigarrow_{\gamma_1}^* B' \rightsquigarrow_{\gamma_2} B \rightsquigarrow_{\gamma_3}^* G$ s.t. B is flat, B' is not flat, and within $P(x_1, \ldots, l, \ldots, x_n) \rightsquigarrow_{\gamma_1}^* B' \rightsquigarrow_{\gamma_2} B$ resolution is applied only on non-flat atoms, and we have $\gamma_3 \circ \gamma_2 \circ \gamma_1 = \theta_2 \circ \theta_1$. Then $\gamma_2 \circ \gamma_1(P(x_1, \ldots, r, \ldots, x_n)) \leftarrow B$ is a critical pair. By hypothesis, it is convergent, then $\gamma_2 \circ \gamma_1(P(x_1, \ldots, r, \ldots, x_n)) \to^* B$. Note that $\gamma_3(B) \to^* G$ and recall that $\theta_3 \circ \gamma_3 \circ \gamma_2 \circ \gamma_1 = \theta_3 \circ \theta_2 \circ \theta_1 = \theta$. Then $\theta(P(x_1, \ldots, r, \ldots, x_n)) \to^* \theta_3(G) \to^* \emptyset$, and since $\theta \leq \sigma'$ we get $P(t_1, \ldots, \sigma(r), \ldots, t_n) = \sigma'(P(x_1, \ldots, r, \ldots, x_n)) \to^* \emptyset$. Therefore $A' \sim^* G_k[A'' \leftarrow P(t_1, \ldots, \sigma(r), \ldots, t_n)] \sim^* \emptyset$, hence $A' \in Mod(Prog)$.

By trivial induction, the proof can be extended to the case of several rewrite steps. \blacktriangleleft

If *Prog* is not normalized, Theorem 14 does not hold.

▶ **Example 15.** Let $Prog = \{P(c(f(a))) \leftarrow \}$ and $R = \{f(a) \rightarrow b\}$. All critical pairs are convergent since there is no critical pair. $P(c(f(a))) \in Mod(Prog)$ and $P(c(f(a))) \rightarrow_R P(c(b))$. However there is no resolution step issued from P(c(b)), then $P(c(b)) \notin Mod(Prog)$.

If Prog is not preserving, Theorem 14 does not hold.

▶ **Example 16.** Let $Prog = \{P(c(x), c(x), y) \leftarrow Q(y). Q(a) \leftarrow \}$, and $R = \{f(b) \rightarrow b\}$. All critical pairs are convergent since there is no critical pair. $P(c(f(b)), c(f(b)), a) \rightarrow_{Prog} Q(a) \rightarrow_{Prog} \emptyset$, then $P(c(f(b)), c(f(b)), a) \in Mod(Prog)$. On the other hand, $P(c(f(b)), c(f(b)), a) \rightarrow_{R} P(c(b), c(f(b)), a)$. However there is no resolution step issued from P(c(b), c(f(b)), a), then $P(c(b), c(f(b)), a) \notin Mod(Prog)$.

Unfortunately, for a given finite CS-program, there may be infinitely many critical pairs. In the following section, this problem is illustrated and some syntactical conditions on CSprogram are underlined in order to avoid this critical situation.

3.2 Ensuring finitely many critical pairs

The following example illustrates a situation where the number of critical pairs is unbounded.

► **Example 17.** Let $\Sigma = \{f^{\backslash 2}, c^{\backslash 1}, d^{\backslash 1}, s^{\backslash 1}, a^{\backslash 0}\}$ and $f(c(x), y) \to d(y)$ be a rewrite rule, and $Prog = \{P_0(f(x, y)) \leftarrow P_1(x, y). P_1(x, s(y)) \leftarrow P_1(x, y). P_1(c(x), y) \leftarrow P_2(x, y). P_2(a, a) \leftarrow .\}.$

⁵ Since \emptyset is flat, a flat goal can always be reached, i.e. in some cases $G = \emptyset$.

Then $P_0(f(c(x), y)) \to P_1(c(x), y) \rightsquigarrow_{y/s(y)} P_1(c(x), y) \rightsquigarrow_{y/s(y)} \cdots P_1(c(x), y) \to P_2(x, y)$. Resolution is applied only on non-flat atoms and the last atom obtained by this derivation is flat. The composition of substitutions along this derivation gives $y/s^n(y)$ for some $n \in \mathbb{N}$. There are infinitely many such derivations, which generates infinitely many critical pairs of the form $P_0(d(s^n(y))) \leftarrow P_2(x, y)$.

This is annoying since the completion process presented in the following needs to compute all critical pairs. This is why we define sufficient conditions to ensure that a given finite CS-program has finitely many critical pairs.

▶ **Definition 18.** Prog is empty-recursive if there exist a predicate P and distinct variables x_1, \ldots, x_n s.t. $P(x_1, \ldots, x_n) \sim_{\sigma}^+ A_1, \ldots, P(x'_1, \ldots, x'_n), \ldots, A_k$ where x'_1, \ldots, x'_n are variables and there exist i, j s.t. $x'_i = \sigma(x_i)$ and $\sigma(x_j)$ is not a variable and $x'_i \in Var(\sigma(x_j))$.

Example 19. Let *Prog* be the CS-program defined as follows:

 $Prog = \{ P(x', s(y')) \leftarrow P(x', y'). \ P(a, b) \leftarrow . \}$

From P(x, y), one can obtained the following derivation: $P(x, y) \sim_{[x/x', y/s(y')]} P(x', y')$. Consequently, *Prog* is empty-recursive since $\sigma = [x/x', y/s(y')]$, $x' = \sigma(x)$ and y' is a variable of $\sigma(y) = s(y')$.

The following lemma shows that the non empty-recursiveness of a CS-program is sufficient to ensure the finiteness of the number of critical pairs.

▶ Lemma 20. Let Prog be a normalized CS-program.

If Prog is not empty-recursive, then the number of critical pairs is finite.

▶ Remark. Note that the CS-program of Example 17 is normalized and has infinitely many critical pairs, however it is empty-recursive because $P_1(x, y) \sim_{[x/x', y/s(y')]} P_1(x', y')$.

Proof. By contrapositive. Let us suppose there exist infinitely many critical pairs. So there exist P_1 and infinitely many derivations of the form $(i) : P_1(x_1, \ldots, x_{k-1}, l, x_{k+1}, \ldots, x_n) \sim_{\alpha}^* G' \sim_{\theta} G$ (the number of steps is not bounded). As the number of predicates is finite and every predicate has a fixed arity, there exists a predicate P_2 and a derivation of the form $(ii) : P_2(t_1, \ldots, t_p) \sim_{\sigma}^k G''_1, P_2(t'_1, \ldots, t'_p), G''_2$ (with k > 0) included in some derivation of (i), strictly before the last step, such that :

- 1. G_1'' and G_2'' are flat.
- **2.** σ is not empty and there exists a variable x in $P_2(t_1, \ldots, t_p)$ such that $\sigma(x) = t$ and t is not a variable and contains a variable y that occurs in $P_2(t'_1, \ldots, t'_p)$. Otherwise we could not have an infinite number of σ necessary to obtain infinitely many critical pairs.
- **3.** At least one term t'_j $(j \in \{1, ..., p\})$ is not a variable (only the last step of the initial derivation produces a flat goal G). As we use a CS-clause in each derivation step, we can assume that t'_j is a term among $t_1, ..., t_n$ and moreover that $t'_j = t_j$. This property does not necessarily hold as soon as P_2 is reached within (*ii*). We may have to consider further occurrences of P_2 so that each required term occurs in the required argument, which will necessarily happen because there are only finitely many permutations. So, for each variable x occurring in the non-variable terms, we have $\sigma(x) = x$.
- **4.** From the previous item, we deduce that the variable x found in item 2 is one of the terms t_1, \ldots, t_p , say t_k . We can assume that y is t'_k .

If in the (*ii*) derivation we replace all non-variable terms by new variables, we obtain a new derivation : (*iii*) : $P_2(x_1, \ldots, x_p) \sim_{\sigma}^k G''_1, P_2(x'_1, \ldots, x'_p), G''_2$ and there exists *i*, *k* such that $\sigma(x_i) = x'_i$ (at least one non-variable term in the (*ii*) derivation), $\sigma(x_k) = t_k$, and x'_k is a variable of t_k . We conclude that Prog is empty-recursive.

Deciding the empty-recursiveness of a CS-program seems to be a difficult problem (undecidable?). Nevertheless, we propose a sufficient syntactic condition to ensure that a CSprogram is not empty-recursive.

▶ Definition 21. The clause $P(t_1, \ldots, t_n) \leftarrow A_1, \ldots, Q(\ldots), \ldots, A_m$ is pseudo-empty over Q if there exist i, j s.t.

- \bullet t_i is a variable,
- \blacksquare and t_j is not a variable,

and $\exists x \in Var(t_i), x \neq t_i \land \{x, t_i\} \subseteq Var(Q(\ldots)).$

Roughly speaking, when making a resolution step issued from the flat atom $P(y_1, \ldots, y_n)$, the variable y_i is not instantiated, and y_j is instantiated by something that is synchronized with y_i (in $Q(\ldots)$).

The clause $H \leftarrow B$ is pseudo-empty if there exists some Q s.t. $H \leftarrow B$ is pseudo-empty over Q.

The CS-clause $P(t_1, \ldots, t_n) \leftarrow A_1, \ldots, Q(x_1, \ldots, x_k), \ldots, A_m$ is empty over Q if for all $x_i, (\exists j, t_j = x_i \text{ or } x_i \notin Var(P(t_1, \dots, t_n))).$

Example 22. The CS-clause $P(x, f(x), z) \leftarrow Q(x, z)$ is both pseudo-empty (thanks to the second and the third argument of P) and empty over Q (thanks to the first and the third argument of P).

▶ **Definition 23.** Using Definition 21, let us define two relations over predicate symbols.

- $P_1 \bowtie_{Prog} P_2$ if there exists in Prog a clause empty over P_2 of the form $P_1(\ldots) \leftarrow$ $A_1, \ldots, P_2(\ldots), \ldots, A_n$. The reflexive-transitive closure of \geq_{Prog} is denoted by \geq_{Prog}^* .
- $= P_1 >_{Prog} P_2 \text{ if there exist in } Prog \text{ predicates } P'_1, P'_2 \text{ s.t. } P_1 \succeq_{Prog}^* P'_1 \text{ and } P'_2 \succeq_{Prog}^* P_2,$ and a clause pseudo-empty over P'_2 of the form $P'_1(\ldots) \leftarrow A_1, \ldots, P'_2(\ldots), \ldots, A_n$. The transitive closure of $>_{Prog}$ is denoted by $>^+_{Prog}$.

 $>_{Prog}$ is *cyclic* if there exists a predicate P s.t. $P >_{Prog}^+ P$.

► Example 24. Let $\Sigma = \{f^{\setminus 1}, h^{\setminus 1}, a^{\setminus 0}\}$ Let *Prog* be the following CS-program:

$$Prog = \{P(x, h(y), f(z)) \leftarrow Q(x, z), R(y). \ Q(x, g(y, z)) \leftarrow P(x, y, z). \ R(a) \leftarrow . \ Q(a, a) \leftarrow .\}$$

One has $P >_{Prog} Q$ and $Q >_{Prog} P$. Thus, $>_{Prog}$ is cyclic.

The lack of cycles is the key point of our technique since it ensures the finiteness of the number of critical pairs.

▶ Lemma 25. If $>_{Prog}$ is not cyclic, then Prog is not empty-recursive, consequently the number of critical pairs is finite.

Proof. By contrapositive. Let us suppose that Prog is empty recursive. So there exist Pand distinct variables x_1, \ldots, x_n s.t. $P(x_1, \ldots, x_n) \sim_{\sigma}^{+} A_1, \ldots, P(x'_1, \ldots, x'_n), \ldots, A_k$ where x'_1, \ldots, x'_n are variables and there exist i, j s.t. $x'_i = \sigma(x_i)$ and $\sigma(x_j)$ is not a variable and $x'_{i} \in Var(\sigma(x_{j}))$. We can extract from the previous derivation the following derivation which has p steps $(p \ge 1)$. $P(x_1, \ldots, x_n) = Q^0(x_1, \ldots, x_n) \rightsquigarrow_{\alpha_1} B_1^1 \ldots Q^1(x_1^1, \ldots, x_{n_1}^1) \ldots B_{k_1}^1 \rightsquigarrow_{\alpha_2}$ $B_1^1 \dots B_1^2 \dots Q^2(x_1^2, \dots, x_{n_2}^2) \dots B_{k_2}^2 \dots B_{k_1}^1 \leadsto_{\alpha_3} \dots \leadsto_{\alpha_p} \\ B_1^1 \dots B_1^p \dots Q^p(x_1^p, \dots, x_{n_p}^p) \dots B_{k_p}^p \dots B_{k_1}^1 \text{ where } Q^p(x_1^p, \dots, x_{n_p}^p) = P(x_1', \dots, x_n').$

For each k, $\alpha_k \circ \alpha_{k-1} \ldots \circ \alpha_1(x_i)$ is a variable of $Q^k(x_1^k, \ldots, x_{n_k}^k)$ and $\alpha_k \circ \alpha_{k-1} \ldots \circ \alpha_k$ $\alpha_1(x_j)$ is either a variable of $Q^k(x_1^k, \ldots, x_{n_k}^k)$ or a non-variable term containing a variable of $Q^k(x_1^k, ..., x_{n_k}^k)$.

Each derivation step issued from Q^k uses either a clause pseudo-empty over Q^{k+1} and we deduce $Q^k >_{Prog} Q^{k+1}$, or an empty clause over Q^{k+1} and we deduce $Q^k \succeq_{Prog} Q^{k+1}$. At least one step uses a pseudo-empty clause otherwise no variable from x_1, \ldots, x_n would be instantiated by a non-variable term containing at least one variable in x'_1, \ldots, x'_n . We conclude that $P = Q^0 op_1 Q^1 op_2 Q^2 \ldots Q^{p-1} op_p Q^p = P$ with each op_i is $>_{Prog}$ or \succeq_{Prog} and there exists k such that op_k is $>_{Prog}$. Therefore $P >^+_{Prog} P$, so $>_{Prog}$ is cyclic.

So, if a CS-program Prog does not involve $>_{Prog}$ to be cyclic, then all is fine. Otherwise, we have to transform Prog into another CS-program Prog' such as $>_{Prog'}$ is not cyclic and $Mod(Prog) \subseteq Mod(Prog')$.

The transformation is based on the following observation. If $>_{Prog}$ is cyclic, there is at least one pseudo-empty clause over a given predicate that participates in a cycle. Note that this remark can be checked in Example 24 where $P(x, h(y), f(z)) \leftarrow Q(x, z), R(y)$ is a pseudo-empty clause over Q involving the cycle. To remove cycles, we transform some pseudo-empty clauses into clauses that are not pseudo-empty anymore. It boils down to unsynchronize some variables. The process is mainly described in Definition 28. Definitions 26 and 27 are intermediary definitions involved in Definition 28.

▶ **Definition 26** (simplify). Let $H \leftarrow A_1, \ldots, A_n$ be a CS-clause, and for each *i*, let us write $A_i = P_i(\ldots)$.

If there exists P_i s.t. $L(P_i) = \emptyset$ then simplify $(H \leftarrow A_1, \ldots, A_n)$ is the empty set, otherwise it is the set that contains only the clause $H \leftarrow B_1, \ldots, B_m$ such that

 $= \{B_i \mid 0 \le i \le m\} \subseteq \{A_i \mid 0 \le i \le n\} \text{ and}$

 $\forall i \in \{1, \ldots, n\}, (\neg (\exists j, B_j = A_i) \Leftrightarrow Var(A_i) \cap Var(H) = \emptyset).$

In other words, simplify deletes unproductive clauses, or it removes the atoms of the body that contain only extra-variables.

▶ Definition 27 (unSync). Let $P(t_1, ..., t_n) \leftarrow B$ be a pseudo-empty CS-clause.

unSync $(P(t_1, \ldots, t_n) \leftarrow B) = \text{simplify}(P(t_1, \ldots, t_n) \leftarrow \sigma_0(B), \sigma_1(B))$ where σ_0, σ_1 are substitutions built as follows:

$$\sigma_0(x) = \begin{cases} x & \text{if } \exists i, t_i = x \\ a \text{ fresh variable otherwise} \end{cases} \quad \sigma_1(x) = \begin{cases} x & \text{if } \exists i, t_i \notin Var \land x \in Var(t_i) \\ & \land \neg(\exists j, t_j = x) \\ a \text{ fresh variable otherwise} \end{cases}$$

▶ **Definition 28** (removeCycles). Let *Prog* be a CS-program.

$$\mathsf{removeCycles}(Prog) = \left\{ \begin{array}{ll} Prog & if \ >_{Prog} \ is \ not \ cyclic removeCycles(\{\mathsf{unSync}(H \leftarrow B)\} \cup Prog') & otherwise \end{array} \right.$$

where $H \leftarrow B$ is a pseudo-empty clause involved in a cycle and $Prog' = Prog \setminus \{H \leftarrow B\}$.

▶ **Example 29.** Let *Prog* be the CS-program of Example 24. Since *Prog* is cyclic, let us compute removeCycles(*Prog*). The pseudo-empty CS-clause $P(x, h(y), f(z)) \leftarrow Q(x, z), R(y)$ is involved in the cycle. Consequently, unSync is applied on it. According to Definition 27, one obtains σ_0 and σ_1 where $\sigma_0 = [x/x, y/x_1, z/x_2]$ and $\sigma_1 = [x/x_3, y/y, z/z]$. Thus, one obtains the CS-clause $P(x, h(y), f(z)) \leftarrow Q(x, x_2), R(x_1), Q(x_3, z), R(y)$. Note that according to Definition 27, simplify has to be applied on the CS-clause above-mentioned. Following Definitions 26 and 28, one has to remove $P(x, h(y), f(z)) \leftarrow Q(x, z), R(y)$ from *Prog* and to add $P(x, h(y), f(z)) \leftarrow Q(x, x_2), R(y)$ instead. Note that the atom $R(x_1)$ has been removed using simplify. Note also that there is no cycle anymore.

Lemma 33 describes that our transformation preserves at least and may extend the initial least Herbrand Model.

In order to prove this result, we need to use intermediary lemmas.

▶ Lemma 30. Let $Prog \cup \{cl\}$ be a CS-program. Then $Mod(Prog \cup \{cl\}) = Mod(Prog \cup \{simplify(cl)\}).$

Proof. Obvious.

 \blacktriangleright Lemma 31. Let cl be a CS-clause. Then unSync(cl) is a CS-clause that is not pseudoempty. Moreover, if cl is normalized and preserving, then so is unSync(cl).

Proof. To write the proof, as well as the proof of Lemma 32, we need to define precisely what the fresh variables are. Moreover the proof goes easier if every variable is renamed by σ_0 and by σ_1 , which is not the case in Definition 27. This is why we consider another expression of Definition 27:

Function UnSync $(P(t_1,\ldots,t_n) \leftarrow B)$

- let us write $X = Var(P(t_1, \ldots, t_n) \leftarrow B) = \{x_1, \ldots, x_k\} = X_0 \uplus X_1 \uplus X_2$ where $X_0 = \{t_i \mid t_i \text{ is a variable}\}$ $X_1 = \{x \mid \exists t_i, t_i \text{ is not a variable and } x \in Var(t_i)\} \setminus X_0$

- $X_{1} = \{x \mid \exists t_{i}, t_{i} \text{ is not a variable and } x \in \tau \text{ or } (v_{i}/f) \leftarrow v_{i}$ $X_{2} = Var(B) \setminus Var(P(t_{1}, \ldots, t_{n}))$ we consider sets of variables $\begin{vmatrix} Y = \{y_{1}, \ldots, y_{k}\} \uplus \{y'_{1}, \ldots, y'_{k}\} \uplus \{y''_{1}, \ldots, y''_{k}\}$ let σ_{0} and σ_{1} defined on X by $\sigma_{0}(x_{i}) = \begin{vmatrix} y_{i} & \text{if } x_{i} \in X_{0} \\ y'_{i} & \text{if } x_{i} \in X_{1} \\ y''_{i} & \text{if } x_{i} \in X_{2} \end{vmatrix}$ let σ defined on $X_{0} \uplus X_{1}$ by $\sigma(x_{i}) = \begin{vmatrix} \sigma_{0}(x_{i}) & \text{if } x_{i} \in X_{1} \\ \sigma_{1}(x_{i}) & \text{if } x_{i} \in X_{1} \\ \sigma_{1}(x_{i}) & \text{if } x_{i} \in X_{1} \end{vmatrix}$
- return simplify $(\sigma(P(t_1,\ldots,t_n)) \leftarrow \sigma_0(B), \sigma_1(B))$

Note that the images of σ_0 and σ_1 are disjoint. Moreover σ_0 (resp. σ_1) is an injection going from X to Y (resp. Z). Therefore the body of unSync(cl) is linear and flat, hence cl is a CS-clause.

Let $x_i \in X_0$ and $x_j \in X_1$, and let us write $cl = (H \leftarrow B)$, and $unSync(cl) = (H' \leftarrow B')$. Recall that $\sigma(x_i) = y_i$ and $\sigma(x_j) = z'_j$, and $H' = \sigma(H)$. However $B' = \sigma_0(B), \sigma_1(B)$, and $Var(\sigma_0(B)) \subseteq Y$, and $Var(\sigma_1(B)) \subseteq Z$. Consequently y_i and z'_j cannot occur in the same atom of H', hence unSync(cl) is not pseudo-empty.

Now, suppose that *cl* is normalized and preserving. Since σ , σ_0 , σ_1 are substitutions, unSync(cl) is normalized. Any variable vv occurring in H' is equal to $\sigma_0(x_i)$ or $\sigma_1(x_i)$ for some $x_i \in X$. Necessarily x_i occurs in B, then vv occurs in $\sigma_0(B)$ or $\sigma_1(B)$, hence in B'.

▶ Lemma 32. Let $Prog \cup \{cl\}$ be a CS-program. Then $Mod(Prog \cup \{cl\}) \subseteq Mod(Prog \cup \{unSync(cl)\})$.

Proof. Suppose $A \sim^{*}_{\delta} \emptyset$. The proof is by induction on the length of the derivation. Let $cl = (H \leftarrow B)$ and $cl' = unSync(cl) = (H' \leftarrow B')$, and suppose that the first step of the derivation uses cl. Then $\delta(A) \to_{cl} G \to_{Prog \cup \{cl\}}^* \emptyset$. There exists a substitution θ s.t. $\delta(A) = \theta(H)$ and $G = \theta(B)$. Then $\theta(H) \rightarrow_{cl} \theta(B)$.

Note that σ_0 and σ_1 going from X to theirs images, are bijective. σ going from $X_0 \uplus X_1$ to its image is also bijective. Let $\sigma_0^{-1}, \sigma_1^{-1}, \sigma^{-1}$ theirs converse mappings. Note that $\sigma_0^{-1}, \sigma_1^{-1}$ are defined on disjoint sets, and $(\sigma_0^{-1} \uplus \sigma_1^{-1})|_{Var(H')} = \sigma^{-1}$. Let $\gamma = \sigma_0^{-1} \cup \sigma_1^{-1}$. Then $H = \gamma(H')$

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and the first part of $\gamma(B')$ is equal to B, as well as the second part of $\gamma(B')$. Therefore $\delta(A) = \theta(H) = \theta(\gamma(H')) \text{ and } G = \theta(B) = \theta(fp(\gamma(B'))) = \theta(sp(\gamma(B'))) \text{ where } fp \text{ and } sp$ mean first part and second part respectively. Consequently $\delta(A) \rightarrow_{cl'} G, G \rightarrow^*_{Prog \cup \{cl\}} \emptyset$. By induction hypothesis, we get $\delta(A) \to_{cl'} G, G \to_{Prog \cup \{cl'\}}^* \emptyset$. Thus $A \sim_{Prog \cup \{cl'\}}^* \emptyset$.

Lemma 33. Let Prog be a CS-program and Prog' = removeCycles(Prog). Then $>_{Prog'}$ is not cyclic, and $Mod(Prog) \subseteq Mod(Prog')$. Moreover, if Prog is normalized and preserving, then so is Prog'.

Proof. Because of the loop condition, if removeCycles terminates, > is not cyclic. In the loop, one pseudo-empty clause is removed and replaced by a non-pseudo-empty one (from Lemma 31). Thus, the number of pseudo-empty clauses decreases, until > is not cyclic (which necessarily happens because if there are no pseudo-empty clauses anymore, > is not cyclic), and removeCycles terminates. Thanks to Lemma 32, $Mod(Prog) \subseteq Mod(Prog')$. On the other hand, thanks to Lemma 31, *Prog'* is normalized and preserving if *Prog* is. -

At this point, given a CS-program Prog, if $>_{Prog}$ is not cyclic then the number of critical pairs is finite. Otherwise, we transform Prog into another CS-program Prog' in such a way that $>_{Prog'}$ is not cyclic and $Mod(Prog) \subseteq Mod(Prog')$. Since Prog' is not cyclic, the finiteness of the number of critical pairs is ensured.

3.3 Normalizing critical pairs

In Section 3.1, we have defined the notion of critical pair and we have shown in Theorem 14 that this notion is useful for a matter of rewriting closure. Moreover, as mentioned at the very beginning of Section 3, non-convergent critical pairs correspond to the CS-clauses that we would like to add in the current CS-program. Unfortunately, these CS-clauses are not necessarily in the expected form (normalized).

Definition 37 describes the normalization process that transforms a non-normalized CS-clause into several normalized ones. For example, consider the non-normalized CSclause $P(f(g(x)), b) \leftarrow P'(x)$. We want to generate a set of normalized CS-clauses covering at least the same Herbrand model. The following set of CS-clauses $\{P(f(x_1), b) \leftarrow$ $P_{new_1}(x_1)$. $P_{new_1}(g(x_1)) \leftarrow P'(x_1)$ is a good candidate with P_{new_1} a new predicate symbol.

Definition 34 introduces tools for manipulating parameters of predicates (tuple of terms). Definition 35 formalizes a way for cutting a clause head, at depth 1. An example is given after Definition 37.

Definition 34. A tree-tuple (t_1, \ldots, t_n) is normalized if for all i, t_i is a variable or contains only one function-symbol.

We define tuple concatenation by $(t_1, \ldots, t_n) \cdot (s_1, \ldots, s_k) = (t_1, \ldots, t_n, s_1, \ldots, s_k)$. The arity of the tuple (t_1, \ldots, t_n) is $ar(t_1, \ldots, t_n) = n$.

► **Definition 35.** Consider a tree-tuple $\overrightarrow{t} = (t_1, \dots, t_n)$. We define : $\overrightarrow{t}^{cut} = (t_1^{cut}, \dots, t_n^{cut})$, where $t_i^{cut} = \begin{vmatrix} x'_{i,1} & \text{if } t_i & \text{is a variable} \\ t_i & \text{if } t_i & \text{is a constant} \\ t_i(\epsilon)(x'_{i,1}, \dots, x'_{i,ar(t_i(\epsilon))}) & \text{otherwise} \end{vmatrix}$

and variables $x'_{i,k}$ are new variables that do not occur in $\overline{t'}$.

- for each i, $\overrightarrow{Var}(t_i^{cut})$ is the (possibly empty) tuple composed of the variables of t_i^{cut} (taken in the left-right order).
- $\overrightarrow{Var}(\overrightarrow{t^{cut}}) = \overrightarrow{Var}(t_1^{cut}) \dots \overrightarrow{Var}(t_n^{cut}) \text{ (concatenation of tuples).}$

- $= \text{ for each } i, t_i^{rest} \text{ is the tree-tuple } t_i^{rest} = \begin{vmatrix} (t_i) \text{ if } t_i \text{ is a variable} \\ \text{ the empty tuple if } t_i \text{ is a constant} \\ (t_i|_1, \dots, t_i|_{ar(t_i(\epsilon))}) \text{ otherwise} \end{vmatrix}$
- $\overrightarrow{t}^{rest} = (t_1^{rest} \dots t_n^{rest})$ (concatenation of tuples).

Example 36. Let \vec{t} be a tree-tuple such that $\vec{t} = (x_1, x_2, g(x_3, h(x_1)), h(x_4), b)$ where x_i 's are variables. Thus,

- $\overrightarrow{t}^{cut} = (y_1, y_2, g(y_3, y_4), h(y_5), b) \text{ with } y_i \text{'s new variables};$
- $\overrightarrow{Var}(\overrightarrow{t}^{cut}) = (y_1, y_2, y_3, y_4, y_5);$
- $\overrightarrow{t}^{rest} = (x_1, x_2, x_3, h(x_1), x_4).$

Note that \overrightarrow{t}^{cut} is normalized, $\overrightarrow{Var}(\overrightarrow{t}^{cut})$ is linear, $\overrightarrow{Var}(\overrightarrow{t}^{cut})$ and $\overrightarrow{t}^{rest}$ have the same arity.

Notation: card(S) denotes the number of elements of the finite set S.

▶ Definition 37 (norm). Let *Prog* be a normalized CS-program.

Let Pred be the set of predicate symbols of Prog, and for each positive integer *i*, let $Pred_i = \{P \in Pred \mid ar(P) = i\}$ where ar means arity. Let arity-limit and predicate-limit be positive integers s.t. $\forall P \in Pred, arity(P) \leq arity-limit$, and $\forall i \in \{1, \dots, arity-limit\}, card(Pred_i) \leq predicate-limit.$ Let $H \leftarrow B$ be a CS-clause. Function $\operatorname{norm}_{Prog}(H \leftarrow B)$ $\operatorname{Res} = \operatorname{Prog}$ If $H \leftarrow B$ is normalized then $\operatorname{Res} = \operatorname{Res} \cup \{H \leftarrow B\}$ (a) else If $H \rightarrow_{Res} A$ by a synchronizing and non-empty clause **then** (note that A is an atom) $\operatorname{Res} = \operatorname{norm}_{\operatorname{Res}}(A \leftarrow B)$ (b) else let us write $H = P(\vec{t})$ If $ar(\overrightarrow{Var}(\overrightarrow{t^{cut}})) < arity-limit$ then let c' be the clause $P(\overrightarrow{t}^{cut}) \leftarrow P'(\overrightarrow{Var}(\overrightarrow{t}^{cut}))$ where P' is a new or an existing predicate symbol⁶ $Res = \operatorname{norm}_{Res \cup \{c'\}}(P'(\overrightarrow{t'}^{rest}) \leftarrow B)$ (c)

else choose tuples $\overrightarrow{vt_1}, \dots, \overrightarrow{vt_k}$ and tuples $\overrightarrow{tt_1}, \dots, \overrightarrow{tt_k}$ s.t. $\overrightarrow{vt_1}, \dots, \overrightarrow{vt_k} = \overrightarrow{Var(t^{cut})}$ and $\overrightarrow{tt_1}, \dots, \overrightarrow{tt_k} = \overrightarrow{t}^{rest}$, and for all $j, ar(\overrightarrow{vt_j}) = ar(\overrightarrow{tt_j})$ and $ar(\overrightarrow{vt_j}) \leq arity$ -limit let c' be the clause $P(\overrightarrow{t^{cut}}) \leftarrow P'_1(\overrightarrow{vt_1}), \dots, P'_k(\overrightarrow{vt_k})$ where P'_1, \dots, P'_k are new or existing predicate symbols⁷ Res = Res $\cup \{c'\}$ For j=1 to k do $Res = \operatorname{norm}_{Res}(P'_j(\overrightarrow{tt_j}) \leftarrow B)$ EndFor (d) EndIf

EndIf EndIf

 $\mathbf{return}\; \mathrm{Res}$

Example 38. Consider the CS-program *Prog* =

$$\{P_0(f(x)) \leftarrow P_1(x). \ P_1(a) \leftarrow . \ P_0(u(x)) \leftarrow P_2(x). \ P_2(f(x)) \leftarrow P_3(x). \ P_3(v(x,x)) \leftarrow P_1(x).\}$$

⁶ If $card(Pred_{ar(\overrightarrow{Var}(\overrightarrow{t}^{cut}))}(Res)) < predicate-limit$, then P' is new, otherwise P' is arbitrarily chosen in $Pred_{ar(\overrightarrow{Var}(\overrightarrow{t}^{cut}))}(Res)$.

⁷ For all j, P'_j is new iff $card(Pred_{ar(\overrightarrow{vt_j})}(Res)) + j - 1 < predicate-limit.$

Let arity-limit = 1 and predicate-limit = 5. Let $P_2(u(f(v(x,x)))) \leftarrow P_3(x)$ be a CS-clause to normalize. According to Definition 37, we are not in case (a) nor in (b), we are in case (c). Then, according to Definition 35, $\overline{u(f(v(x,x)))}^{cut} = u(x_1)$ with x_1 a new variable. Since for now the number of predicates with arity 1 is equal to 4 < predicate-limit, a new predicate P_4 can be created and then one has to add the CS-clause $P_2(u(x_1)) \leftarrow P_4(x_1)$. Then we have to solve the recursive call $\operatorname{norm}_{Prog \cup \{P_2(u(x_1)) \leftarrow P_4(x_1)\}}(P_4(f(v(x,x))) \leftarrow P_3(x))$. The same process is applied except for the creation of a new predicate, because *predicate-limit* would be exceeded. Consequently, no new predicate with arity 1 can be generated. One has to choose an existing one. Let us try with P_3 . So, the CS-clause $P_4(f(x_2)) \leftarrow P_3(x_2)$ is added into Prog (because $\overline{f(v(x,x))}^{cut} = f(x_2)$) and then, norm is called with the parameter $P_3(v(x,x)) \leftarrow P_3(x)$. Finally, $P_3(v(x,x)) \leftarrow P_3(x)$ is also added into Prog since this clause is already normalized. To summarize, the normalization of the CS-clause $P_2(u(f(v(x, x)))) \leftarrow$ $P_3(x)$ has produced three new clauses, which are $P_2(u(x_1)) \leftarrow P_4(x_1), P_4(f(x_2)) \leftarrow P_3(x_2)$ and $P_3(v(x,x)) \leftarrow P_3(x)$.

Obviously, termination of norm is guaranteed according to Lemma 39.

▶ Lemma 39. Function norm always terminates.

Proof. Consider a run of $\operatorname{norm}_{Prog}(H \leftarrow B)$, and any recursive call $\operatorname{norm}_{Prog'}(H' \leftarrow B')$. We can see that $|H'|_{\Sigma} < |H|_{\Sigma}$. Consequently a normalized clause is necessarily reached, and there is no recursive call in this case.

Given a normalized CS-program *Prog*, Theorem 40 raises two important points: 1. given a non-normalized clause $H \leftarrow B$, one obtains $H \rightarrow_{\mathsf{norm}_{Prog}(H \leftarrow B)} B$, and 2. adding the CS-clauses provided by norm into Prog may increase the least Herbrand model of Prog.

▶ **Theorem 40.** Let c be a critical pair in Prog. Then c is convergent in norm_{Prog}(c). Moreover for any CS-clause c', we have $Mod(Prog \cup \{c'\}) \subseteq Mod(\mathsf{norm}_{Prog}(c'))$.

Proof. The second item of the theorem is a consequence of the first item. Let us now prove the first item. Let $c = (H \leftarrow B)$ and let us prove that $H \rightarrow_{Res}^{*} B$. The proof is by induction on recursive calls to Function norm (we write *ind-hyp* for "induction hypothesis"). We consider items (a), (b),... in Definition 37:

- (a) From Lemma 33.

(b) We have $H \to A \to_{ind-hyp}^* B$. (c) $H = P(\overrightarrow{t}) \to_{c'} P'(\overrightarrow{t^{rest}}) \to_{ind-hyp}^* B$. (d) $H = P(\overrightarrow{t}) \to_{c'} (P'_1(\overrightarrow{tt_1}), \dots, P'_k(\overrightarrow{tt_k})) \to_{ind-hyp}^* (B, \dots, B)$ (up to variable renamings).

Completion 3.4

In Sections 3.1 and 3.3, we have described how to detect critical pairs and how to convert them into normalized clauses. Moreover, in a given finite CS-program the number of critical pairs is finite as shown in Section 3.2. Definition 41 explains precisely our technique for computing over-approximation using a CS-program completion.

 \blacktriangleright Definition 41 (comp). Let R be a left-linear rewrite system, and Prog be a finite and normalized CS-program s.t.

- $>_{Prog}$ is not cyclic (otherwise apply removeCycles to remove cycles),
- and $\forall P \in Pred, arity(P) \leq arity-limit,$

Function $\operatorname{comp}_R(Prog)$ while there exists a non-convergent critical pair $H \leftarrow B$ do $\operatorname{Prog} = \operatorname{removeCycles}(\operatorname{norm}_{Prog}(H \leftarrow B))$ end while return Prog

Theorem 45 and Corollary 46 illustrate that our technique leads to a finite CS-program whose least Herbrand model over-approximates the descendants obtained by a left-linear rewrite system R. In order to prove this theorem, we need to use intermediary lemmas.

▶ Lemma 42. Let Prog' be a normalized CS-program. Then each clause $H \leftarrow A_1, \ldots, A_n$ in removeCycles(Prog') satisfies $n \leq arity-limit * max-arity(\Sigma)$.

Proof. When applying removeCycles, simplify is applied, then each A_i contains at least one variable of H. Moreover the body is linear. Then n is less than or equal to the number of variables of H, which is normalized.

▶ Lemma 43. There are finitely many normalized tree-tuples of arity not greater than aritylimit (up to a variable renaming).

Proof. Obvious.

▶ Lemma 44. There exists $k \in \mathbb{N}$ s.t. at all step of Function comp, the number of clauses⁸ in Prog is not greater than k.

Proof. Because of Function norm, the number of predicate symbols in *Prog* is necessarily less than or equal to *predicate-limit arity-limit*. Since clauses in *Prog* are always normalized and from Lemmas 42 and 43, we get the result.

Thus, here we come to Theorem 45 about termination of comp.

▶ **Theorem 45.** Function comp always terminates, and all critical pairs are convergent in $\operatorname{comp}_R(\operatorname{Prog})$. Moreover $\operatorname{Mod}(\operatorname{Prog}) \subseteq \operatorname{Mod}(\operatorname{comp}_R(\operatorname{Prog}))$.

Proof. When running $\operatorname{norm}_{Prog}(H \leftarrow B)$, either new clauses are added, or not (when the added clauses already exist in Prog). From Lemma 44 the number of clauses is bounded, then there exists a step k from which no new clause is added. Moreover, at any step, $>_{Prog}$ is acyclic. Therefore, from Lemma 25, at step k, the number of existing critical pairs is finite. However, some of them may be non-convergent. Then, for all (finitely many) non-convergent critical pairs, norm is run (without adding any clause), which makes them convergent (from Theorem 40). Then all critical pairs are convergent, and comp terminates.

Moreover, thanks to Theorem 40 and Lemma 33, we get $Mod(Prog) \subseteq Mod(\mathsf{comp}_R(Prog))$.

Moreover, thanks to Theorem 14, $Mod(\mathsf{comp}_R(Prog))$ is closed under rewriting by R. Then:

▶ Corollary 46. If in addition Prog is preserving, $R^*(Mod(Prog)) \subseteq Mod(comp_R(Prog))$.

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⁸ Considering that two clauses identical up to a variable renaming, are equal.

4 Examples

In this section, our technique is applied on several examples. In Examples 47, 48 and 49, I is the initial set of terms and R is the rewrite system. Moreover, initially, we define a CS-program Prog that generates I.

▶ **Example 47.** In this example, we define Σ as follows: $\Sigma = \{c^{\setminus 2}, a^{\setminus 0}\}$. Let *I* be the set of terms $I = \{f(t) \mid t \in T_{\Sigma}\}$. Let *R* be the rewrite system $R = \{f(x) \to b(x, x)\}$. Obviously, one can easily guess that $R^*(I) = \{b(t, t) \mid t \in T_{\Sigma}\} \cup I$. Note that $R^*(I)$ is not a regular, nor a context-free language [1, 12].

Initially, $Prog = \{P_0(f(x)) \leftarrow P_1(x), P_1(c(x,y)) \leftarrow P_1(x), P_1(y), P_1(a) \leftarrow .\}$. Using our approach, the critical pair $P_0(b(x,x)) \leftarrow P_1(x)$ is detected. This critical pair is already normalized, then it is immediately added into *Prog*. Then, there is no more critical pair and the procedure stops. Note that we get exactly the set of descendants, i.e. $L(P_0) = R^*(I)$. So, given $t, t' \in T_{\Sigma}$ such that $t \neq t'$, one can show that $b(t, t') \notin R^*(I)$.

The example right above shows that non-context-free descendants can be handled in a conclusive manner with our approach. Such example cannot be handled by [13] in an exact way, because they use context-free languages. Actually, the classes of languages covered by our approach and theirs are in some sense orthogonal. However, the examples below shows that our approach can also be relevant for other problems.

Example 48.

Let *I* be the set of terms $I = \{f(a, a)\}$, and *R* be the rewrite system $R = \{f(x, y) \rightarrow u(f(v(x), w(y)))\}$. Intuitively, the exact set of descendants is $R^*(I) = \{u^n(f(v^n(a), w^n(a))) \mid n \in \mathbb{N}\}$. We define $Prog = \{P_0(f(x, y)) \leftarrow P_1(x), P_1(y), P_1(a) \leftarrow .\}$. We choose predicate-limit = 4 and arity-limit = 2.

First, the following critical pair is detected: $P_0(u(f(v(x), w(y)))) \leftarrow P_1(x), P_1(y)$. According to Definition 37, the normalization of this critical pair produces three new CSclauses: $P_0(u(x)) \leftarrow P_2(x)$, $P_2(f(x,y)) \leftarrow P_3(x,y)$ and $P_3(v(x), w(y)) \leftarrow P_1(x), P_1(y)$. Adding these three CS-clauses into *Prog* produces the new critical pair $P_2(u(f(v(x), w(y))))$ $\leftarrow P_3(x,y)$. This critical pair can be normalized without exceeding *predicate-limit*. So, we add: $P_2(u(x)) \leftarrow P_4(x)$. $P_4(f(x,y)) \leftarrow P_5(x,y)$. and $P_5(v(x), w(y)) \leftarrow P_3(x,y)$.

Once again, a new critical pair has been introduced: $P_4(u(f(v(x), w(y)))) \leftarrow P_5(x, y)$. Note that, from now, we are not allowed to introduce any new predicate of arity 1. Let us proceed the normalization of $P_4(u(f(v(x), w(y)))) \leftarrow P_5(x, y)$ step by step. We choose to reuse the predicate P_4 . Thus, we first generate the following CS-clause: $P_4(u(x)) \leftarrow P_4(x)$. So, we have to normalize now $P_4(f(v(x), w(y))) \leftarrow P_5(x, y)$. Note that $P_4(f(v(x), w(y))) \rightarrow^+_{Prog} P_3(x, y)$. Consequently, the CS-clause $P_3(x, y) \leftarrow P_5(x, y)$ is added into Prog.

Note that there is no critical pair anymore.

To summarize, we obtain the final CS-program $Prog_f$ composed of the following CSclauses:

$$Prog_{f} = \left\{ \begin{array}{ccc} P_{0}(f(x,y)) \leftarrow P_{1}(x), P_{1}(y). & P_{1}(a) \leftarrow . & P_{0}(u(x)) \leftarrow P_{2}(x) \\ P_{2}(f(x,y)) \leftarrow P_{3}(x,y). & P_{3}(v(x), w(y)) \leftarrow P_{1}(x), P_{1}(y). & P_{2}(u(x)) \leftarrow P_{4}(x). \\ P_{4}(f(x,y)) \leftarrow P_{5}(x,y). & P_{5}(v(x), w(y)) \leftarrow P_{3}(x,y). & P_{4}(u(x)) \leftarrow P_{4}(x). \\ P_{3}(x,y) \leftarrow P_{5}(x,y) & \\ \end{array} \right\}$$

For $Prog_{f}$, note that $L(P_{0}) = \left\{ u^{n}(f(v^{m}(a), w^{m}(a))) \mid n, m \in \mathbb{N} \right\}$ and $R^{*}(I) \subseteq L(P_{0}).$

In Example 48, the approximation computed is still a non-regular language. Nevertheless,

In Example 48, the approximation computed is still a non-regular language. Nevertheless, it is a strict over-approximation since a synchronization is broken between the three counters.

Let us also show the application of our technique on an example introduced in [4]. In [4] authors propose an example that cannot be handled by regular approximations. Example 49 shows that this limitation can now be overcome.

▶ **Example 49.** Let *I* be the set of terms $I = \{f(a, a)\}$ and *R* be the rewrite system $R = \{f(x, y) \rightarrow f(g(x), g(y)), f(g(x), g(y)) \rightarrow f(x, y), f(a, g(a)) \rightarrow error\}$. Obviously, $R^*(I) = \{f(g^n(a), g^n(a)) \mid n \in \mathbb{N}\}$. Consequently, error is not a reachable term.

We start with the CS-program $Prog = \{P_0(f(x, y)) \leftarrow P_1(x), P_1(y), P_1(a) \leftarrow .\}$. After applying Function comp, we obtain the following CS-program for any *predicate-limit* ≥ 2 :

 $Prog_f = \left\{ \begin{array}{cc} P_0(f(x,y)) \leftarrow P_1(x), P_1(y). & P_0(f(x,y)) \leftarrow P_2(x,y) & P_1(a) \leftarrow . \\ P_2(g(x),g(y)) \leftarrow P_1(x), P_1(y). & P_2(g(x),g(y)) \leftarrow P_2(x,y). \end{array} \right\}$

Note that $L(P_0)$ is exactly $R^*(I)$. Note also that $error \notin L(P_0)$. Consequently, we have proved that *error* is not reachable from I.

5 Further Work

We have presented a procedure that always terminates and that computes an over-approximation of the set of descendants, expressed by a synchronized tree language. This is the first attempt using synchronized tree languages. It could be improved or extended:

- In Definition 37, when *predicate-limit* is reached (in items (c) and (d)), an (several in item (d)) existing predicate of the right arity is chosen arbitrarily and re-used, instead of creating a new one. Of course, if there are several existing predicates of the right arity, the achieved choice affects the quality of the approximation. When using regular languages [7], a similar difficulty happens: to make the procedure terminate, it is sometimes necessary to chose and re-use an existing state instead of creating a new one. Some ideas have been proposed to make this choice in a smart way [10]. We are going to extend these ideas in order to improve the choice of existing predicates.
- A similar problem arises when *arity-limit* is reached (item (d)): a tuple is divided into several smaller tuples in an arbitrary way, and there may be several possibilities, which may affect the quality of the approximation.
- To compute descendants, we have used synchronized tree languages, whereas contextfree languages have been used in [13]. Each approach has advantages and drawbacks. Therefore, it would be interesting to mix the two approaches to get the advantages of both.

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